

European Youth Award – #EYA17



WINNING PROJECTS

DIGITAL CREATIVITY IMPROVING SOCIETY



<http://eu-youthaward.org/>

2017

Enjoy

the magic in the EYA Catalogue and dive deep into the winning projects!

To discover the hidden content built into the following pages, simply download the Arloopa App which becomes your own AR magnifying glasses!

Thanks a lot to #EYA14 Winner Arman Atoyan and his team for providing their magic!



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European Youth Award – United in digital creativity

The digital world is rapidly expanding, and with it our chances to globalize ideas and grow together. In light of this new communication, many issues have been raised within Europe such as personal well-being, education, gender equality, climate change, human rights, unemployment, and poverty. With such overwhelming issues ever present, it might seem daunting to take action for making change. While our connection to digital technologies has enlightened us to new challenges, it has also provided us with a powerful tool to conceive of solutions. We believe that young people hold solutions to many problems, and are proud to recognize their valiant efforts towards improving our society through the European Youth Award.

The European Youth Award (EYA) aims to assemble young people who have created outstanding digital projects with a clear social value. By bringing together so many like-minded young individuals, EYA enables participants to collaborate on innovative solutions. Using widely accessible platforms, such as the Internet and Mobile devices, they each create an impact on their commu-

nity and region in a tangible way. EYA recognizes these participants for their efforts and puts them on stage, while supporting and accompanying them on the way to becoming social entrepreneurs and change-makers. EYA wants to see winners get onto the international stage and gain well-deserved visibility.

2017 – A great journey

Focusing on the goals defined by the Council of Europe, Europe 2020, and UN Sustainable Development (SDGs), the EYA concludes its sixth successful competition round. In keeping with the tradition of a yearly “Special Category” to draw attention to little recognized, but very actual challenges, EYA introduced the category “Water: blue planet | drinking water | sanitation | water management”. The submissions proved that young people in Europe care about this most important source of life and dedicate their work to improving conditions in the world.

In addition to the yearly contest, EYA conducts many other events and projects. For the first time, EYA organized a Social Hackathon in Salzburg in cooperation with the lo-

cal University of Applied Sciences. 100 students from very different disciplines worked together on “digital projects in social space”. Furthermore, EYA hosted a 48-hour Game Jam in Graz to challenge participants to plan, design, and create games or apps that focused on the topics of “Water” and “Family”, with a specific technology focus on Virtual Tech (VR) and 360°. The event officially partnered with the Global VR Hackathon and served as the Regional Station Austria. This gave the three winners of the EYA Game Jam the exciting opportunity to be invited to participate in the Global Championship Competition in Shanghai in late August.

This year, the EYA Onsite Jury was invited to Prishtina, Kosovo. 24 EYA Jury Experts not only enjoyed overwhelming hospitality but also encountered many young creative start-ups and talents, eager to learn, exchange notes and connect during this two-day-event.

On the following pages, you will be introduced to the extraordinary initiatives that were selected as Winners of #EYA17. Each project is creative and unique in implemen-

tation and goals. Each makes a difference, improves the lives of different target groups, and contributes to make the world a little bit more inclusive. EYA is proud to present these young and socially committed start-up entrepreneurs. They are a huge source of hope and they prove that youth is creative and courageous. Enjoy their spirit – the spirit of being united in creativity!

Welcome to Graz, City of Design and Human Rights!



■ Ladies and Gentlemen, dear participants of the European Youth Award Festival 2017!

The entire historic city centre of Graz is a world cultural heritage and we are also proud of our bustling cultural scene including a number of arts and music festivals which made us the Cultural Capital of Europe in 2003. But the most important goal for us is to develop Graz to the city of universities and science in this area of Europe and to edit out the creative and innovative power of our inhabitants as a “City of Design”. As Mayor of the City of Graz it is my special pleasure to welcome so many innovative and young minds who present their multimedia ideas for digital entrepreneurship and digital innovations. Who could promote new ideas and ways of thinking better than the generation under the age of 33 with its affinity to new media? I would thus like to extend many congratulations to the winners of the European Youth Award 2017. They show how people can take control of their lives and inspire others with their creative ideas!

Yours,
Siegfried Nagl
Mayor of City of Graz

Welcome to Styria, the green heart of Austria!



■ As Regional Minister for Economy, Tourism, Europe, Science and Research I am very pleased that the European Youth Award Festival takes place in Graz and I welcome all participants and especially this year's winners.

With a research and development quota of 5,16 percent of the regional gross domestic product Styria is the innovation leader not just in Austria, but also in Europe. That is due to the close cooperation between our companies, research institutions and universities.

Events like the European Youth Award which motivate young people, social entrepreneurs and start-ups to realize digital projects that will have an impact on society are important for Styria as an innovative region as well as for the future of the European Union.

I wish you a lot of fun and success with all your discussions and the inspiration you will get in Styria.

Barbara Eibinger-Miedl

Regional Minister for Economy, Tourism, Europe, Science and Research

Unite in Digital Innovation!

European Youth Award 2017

Find motivation and inspiration to improve the world

The European Youth Award (EYA) inspires young people in Europe every year to develop digital solutions to some of the most unyielding problems they encounter in their societies. Whether it is social, economic, education, or sustainability challenges, young people under the age of 33 are motivated to find creative, digital answers and share them with the world.

The key to success is communication and networking. EYA is the platform for like-minded and enthusiastic young people, who desire to create change through digital communication and IT, to join together and overcome the obstacles we face in the world today. Through this, EYA encourages a Europe that is more connected, just, safe, and cohesive.

This year the special category “Water: blue planet | drinking water | sanitation | water management” was introduced. More

and more people face globally the crisis of unsafe drinking water, flooding, and improper management of water supplies. The desire for change is here particularly well directed and imperative.

Every year, EYA is unique thanks to all the young people of Europe who submit their projects. Thanks to them EYA has become the social innovation platform it is today. Out of the projects submitted this year, EYA is proud to announce the 17 Winners including:

- A creative flood protection system that can efficiently provide citizens with crucial information during times of crisis via mobile app and website
- A multilingual mobile app and website that provides essential information for individuals starting a new life in a new place.
- A platform that offers smart rehabilitation devices to people with movement disabilities

and turns strenuous exercise into enjoyable games.

- A self-learning kit that teaches children aged 7-12 about the basic principles of electronics.
-and many more.

The City of Graz and Province of Styria is hosting annually the EYA Winners Festival. As the City of both Human Rights and of Design Graz is the perfect place to present young digital innovation with a social impact.

The 17 Winners of 2017 featured in this catalogue and on our website (<http://euyouthaward.org>) are motivation to continue to improve our world.

Congratulations to our winners and thanks to each and every person who is continually supporting EYA, year in and year out!



Peter A. Bruck
Hon. President of ICNM, Initiator of EYA

Congratulations for the #EYA17 winners

...from Europe



Thorbjørn Jagland

Secretary General of the Council of Europe

Many congratulations to this year's winners and nominees for the European Youth Award. This competition showcases the extraordinary wealth of talent and innovation among young people.

This year's entries demonstrate active commitment to safeguarding the Internet as both a tool and a public space for the promotion of democracy and human rights. In 2017, it is vital that we stand up for these values online and offline and find innovative means to do it.

The Internet is a shared space that can only benefit from democratic participation. The ethical, meaningful, and structural involvement of our younger citizens will help forge the open and democratic societies from which they stand to benefit most.

The Council of Europe's No Hate Speech Movement demonstrates the success of this approach. This is a campaign initiated and led by youth representatives in Council of Europe member states. It has mobilised youth activists and many others against hate speech and for human rights across Europe, and has consistently raised awareness of the impact of hate speech on young people. I hope you are as inspired by our youth campaign as we are by your commitment and creativity.

Congratulations once again!



Gudrun Mosler-Törnström

President of the Congress of Local and Regional Authorities of the Council of Europe

I am very happy indeed to renew my patronage to the European Youth Award 2017 on the occasion of its 6th jubilee year.

This annual event is an opportune moment for me to encourage the work of young people who are creating digital projects that have an impact on society on the one hand, and to remind local and regional elected representatives that the participation of young people is essential for local democracy, on the other. Their voices must be heard to generate a more inclusive society in which the empowerment of youth is inextricably linked with the use of social media and related digital technologies. Digital innovation can be a strong engine for improving local governance, with the power to transform cities into more democratic spaces.

Let me ensure you that the Congress will remain strongly committed to promoting youth participation at the local level.



Marianne Thyssen

Commissioner, European Commission

Young entrepreneurs are full of potential, thanks to their creativity, energy and enthusiasm. They are shaping the ongoing digital revolution.

That is why the European Commission fully supports entrepreneurship and social innovation. There is no better investment than in people's skills and talents.

In 2016, we launched a Skills Agenda with ten key actions to develop people's skills across Europe, on which we will have delivered by the end of this year. And we are making European financing more accessible to help people get their ideas off the ground. Our European Pillar of Social Rights – our framework to make our employment and social policies fit for purpose for the changing world of work in the 21st century – puts supporting innovative forms of work and entrepreneurship high on the agenda.

We want to see many more promising projects and start-ups like we have seen in this year's Award, contributing to an economically and socially strong Europe.

Congratulations to the winners!



Ulrike Lunacek

former MEP (The Greens/EFA, Austria) and Vice-President of the European Parliament

Young people perceive their environment differently from adults. Young people have their own needs and wishes, and Young People are experts on their own matters and know best what they need and what they consider right for themselves. Therefore initiatives like the European Youth Award are essential in making the potential and talents of young people visible to society at large.

This is particularly true of the issue of digitalization and other future technologies. Young people of today are already involved in this field from a very early age on, often even teach the older generations :-) - and should therefore be at the core of future-oriented policy-making in Europe.

That is why the European Youth Award (EYA) offers an eminent platform for young talents to improve their innovation skills, to present their expertise and to convince others with their compassion.

On behalf of the European Parliament I would like to congratulate all of this year's winners and nominees. Let me also thank all participants for being so creative and encouraging, and for developing your ideas and proposals, working for solutions. That is what our common Europe needs nowadays!

...from Austria



Jörg Wojahn

Representative of the European Commission in Austria

The European Commission's representation in Austria is partner to the European Youth Award (EYA) festival in Graz. We appreciate the pan-European spirit of young entrepreneurs working on digital projects which will make the EU and society a better place. Their work combines business opportunities with social objectives. As sometimes financing is an issue of concern for innovative firms and start-ups the investment plan #investEU could offer chances. At the opening ceremony on 29 November our expert Marc Faehndrich will be present and shortly explain how the European Commission and the European Investment Bank support digital innovation, growth and jobs in Europe. So far, the EU Fund for Strategic Investments (EFSI) has triggered € 240bn in investments



Brigitta Litschauer

Directorate of the EU Coordination Environment, Federal Ministry, Austrian Federal Ministry of Agriculture, Forestry, Environment and Water Management

The use of digital technologies got quite common during the recent years. It is up to the young generation to deal with the future challenges like, sustainability, education, employment, social cohesion, health care, cultural diversity, climate change and water management in a new way.

The EYA competition is unique in motivating and giving young people the chance to create ideas improving our life by using social media. This competition is an incentive and an important platform to present smart solutions for these complex challenges. I very much appreciate that most of the categories, not only the category „Go Green“ and the new category “Water”, present innovative projects dealing with sustainability and environmental issues. I want to thank all people involved in the organization of EYA.

Furthermore I want to congratulate all the winners and wish them all the best for the future.



Sebastian Kurz

Austrian Federal Minister for Europe, Integration and Foreign Affairs

For six years, the European Youth Award has been a huge proponent of the use of digital innovation to overcome the wide variety of issues and challenges we face. I am very glad that this eminent pan-European contest for young people, start-ups and social entrepreneurs continues to grow as awareness about the need for digital innovation gets bigger in our local and international communities.

I am convinced it is unequivocally necessary that - in Austria and Europe - we evolve and educate our people in digital innovation to maintain a strong place as a world leader in the digital economy.

We welcome the Strategy for the Digital Single Market – a timely proposal to realize the enormous potential of the digital technologies and to remove existing barriers. We argue for the right economic framework, a high level of protection for consumers and for inclusion of persons less well acquainted with digital. Respect for fundamental and human rights and for data protection commands the highest priority.

I congratulate the winners of the European Youth Award 2017 for their inspiring creative projects, and thank them for their contribution to improving our society. Their commitment helps us reaching our common goals.

**Muna Duzdar**

State Secretary for Digitalization in the
Federal Chancellery, Austria

Innovation is one of the key challenges of today's society. But innovation has, as most of the things, two sides to every coin. Innovation implies risks and threats for society as well as to improve it and make it more comfortable for all of us. The European Youth Award and over all the special award for the highest social impact is working on the latter one. We are proud of these young and innovative people who participated. At the same time we hope that this award encourages more digital natives to use their talent for creative solutions in order to improve our society.

What is true for innovation is of course even truer for digitalization. The impact of digital technologies on our daily lives and realities cannot be underestimated. New technologies bear the potential to change our economic system and our society fundamentally. We want to shape the digital world actively and foster positive developments. Digitalization is not only a technical and economic issue; it is also a very political. Digitalization should create prosperity, improve participation and the distribution of possibilities and a higher quality of living for all of us.

Congratulations to all the winners!

**Hans Jörg Schelling**

Austria Minister of Finance,

The world has never been more universally networked. The digital revolution has transformed all areas of life and businesses and will continue to do so. Digitisation, although demonised by some, is one of the strongest accelerators for growth and productivity in our society. Especially within the European Community we have to proactively seize and make use of this once-in-a-century opportunity. The commitment towards it of our youth and of course of the participants in the EYA Festival is inspiring and will pull circles. Yes, we can shape digital transformation! Let's stay at it with enthusiasm and hard work.

**Jörg Leichtfried**

Austrian Federal Minister for Transport, Innovation and
Technology

The EYA has been, and still is, a catalyst driving young people to expand their creativity and create change through digital media outlets. The festival gives opportunity to network, exchange ideas and learn from some of Europe's leading creative experts. Our continents' innovative power lies in its talents and creative minds. The EYA, as well as my ministry, are dedicated to support innovation. Young people are our future, and the future is now. We have to encourage the use of creative digital platforms in order to find practical solutions to complex challenges of our time. That's the aim of EYA. I want to cordially congratulate the winners of EYA 2017 for their ingenious projects and wish all festival attendees a fruitful time in Graz. Allow yourself to be inspired.

...from Styria



Josef Herk

President of the Chamber of Commerce Styria

Building up networks and supporting young creatives and social entrepreneurs: Principles and ideals linking the Chamber of Commerce with the European Youth Award. Since first EYA edition in 2012, our partnership was growing and strengthened year by year. Besides the international value and impact of the project, the EYA festival is a very unique chance for the local start-up scene to learn from each other, discuss with international experts and exchange individual approaches to technology, creativity and the spirit of entrepreneurship.

As the president of Chamber of Commerce Styria I'm very looking forward to this year's Festival, welcoming all the young and inspiring people from all over Europe!



Ursula Lackner

Regional Minister for Youth, Styria

As regional Minister for Youth from Styria, I am delighted that the European Youth Award Festival takes place in Graz this year once again. Young people from all over the world are meeting here to exchange, develop ideas and celebrate together. Therefore, Graz becomes the symbol for a generation where political and natural borders no longer play a role in their actions and ideas. I wish all EYA projects lots of success and congratulate this year's winners heartily. I hope they will enjoy their stay at the EYA Festival in our capital!



Eberhard Schrempf

Managing Director, Creative Industries, Styria

„Digital creativity improving society“ – it's an essential message. In present ages, where digitalization is on everyone's lips and societies have to deal with old and new challenges, we need especially young and courageous people prepare the road to the future. This year's EYA winners made essential steps becoming influencers and visionaries connecting digital skills, creative thinking and solving societal problems in their own specific way. It's a great honour welcoming these change-makers from all over Europe and the Union for the Mediterranean in Graz soon!

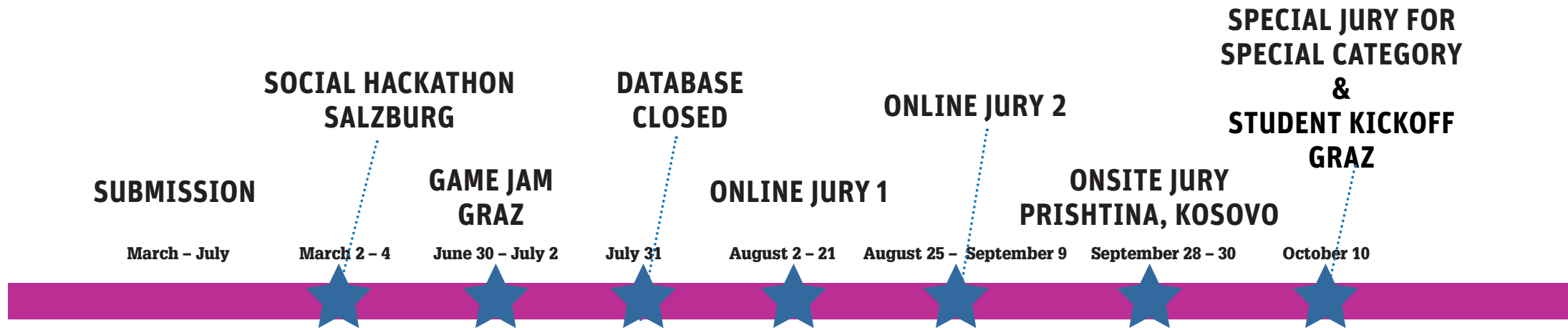


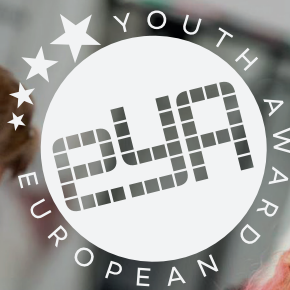
Edgar Schnedl

Chairperson of the Unit Commercial and Marketcommunication, Chamber of Commerce Styria

Combining creativity, ethics, digital innovation and social responsibility: The factors for young and smart entrepreneurs to become successful. It's a great pleasure welcoming the EYA winners in Graz for sixth time in a row. Inhaling the spirit of the event, building up new networks, entering fruitful discussions and meeting amazing and motivated young people from all over Europe: This is why EYA is so unique. Change-making is a challenge. There are many processes going on right now in our societies. So it's necessary to look over national borders and strengthen international bonds between different players. The European Youth Award winners are facing those challenges in an outstanding and inspirational way. I'm looking forward to meet all of them in Graz!

EYA YEAR 2017





WINNING THE EUROPEAN YOUTH AWARD MEANS

WINNERS EVENT

November 29 - December 2

EYA FESTIVAL
GRAZ

PROMOTION

LEGITIMACY

INTERNATIONAL STAGE

KNOWLEDGE

VIBRANT NETWORK

TRIP TO GRAZ

PROJECT CHECKS

MENTORSHIP

PRIME CONTACTS

EYA Ambassadors – superheroes from all over Europe!

For the past four years, EYA has been supported by ambassadors – former winners, jurors, speakers and participants who offer their time to make the world a better place. Sharing the EYA spirit, they spread the word about EYA, conduct EYA information days, and participate in events promoting the EYA movement. EYA ambassadors motivate young people and entrepreneurs to enter the contest with their digital projects. As EYA experts, they also have the authority to nominate projects for the contest and may even send them directly to the second jury round.

Without their unconditional belief in the power of the Internet and mobiles to bring about social change, we would not be where we are today. We heartily thank the EYA Ambassadors for their outstanding work!



Hovhannes Aghajanyan	Armenia	Khaled Jemni	Tunisia	Francesca Ronchi	Italy
Abdul Rahman AlAshraf	Germany/Syria	Mathias Haas	Austria	Pihla Rostedt	Finland
Avgi-Maria Atmatzidoy	Greece	Alexander Hauerslev Jensen	Denmark	Timo Rostedt	Finland
Arman Atoyan	Armenia	Anton Holovachenko	Ukraine	Kyle Sarbak	USA
Marsida Bandilli	Belgium	Trim Kadriu	Kosovo	Connor Sattely	Switzerland/USA
Dominik Beron	Austria	Eleanor T. Khonje	US/Malawi	Carina Schmid	Germany
Dužica Birovljević	Serbia	Kambis Kohansal-Vajargah	Austria	Lucie Schubert	Czech Republic
Mehdi Bizolm	Austria/Iran	Monika Kosman	Poland/Denmark	Kinga S. Smith	US/Hungary
Sébastien Bourdu	France	Steffie Limère	Denmark/Belgium	Ante Sasic	Croatia/Austria
Darko Bozhinoski	Macedonia	George Malekkos	Cyprus	Luca Spagnolo	Netherlands/Italy
Alberto Cabanes	Spain	Tatevik Markosyan	Armenia	Alois Paul Spiesberger-Höckner	Austria
Sanja Cancar	Austria	Saverio Massaro	Italy	Stefanie Stebegg	Austria
Luna Carmona	United Kingdom	Shane Thomas McMillan	Germany	Georg Steinfelder	Austria
Ayesha Carmouche	United Kingdom	Tudor Mihailescu	Romania	Deyaa Abu Taleb	Switzerland/Jordan
Max Ortiz Catalan	Sweden/Mexico	Allen Ali Mohammadi	Sweden	Cristina Pop Tiron	Romania
Elizabeta Cebova	Macedonia	Max Mohammadhassan Mohammadi	Sweden	Rui Torre	Portugal
Matteo Consonni	Italy	Valon Nushi	Kosovo	Agnieszka Urbaniak	Poland
Emilia Kwiatkowska-van Dijk	Finland/Poland	Slobodan Petrović	Serbia	Jon Mark Walls	US/Switzerland
Ljubica Drača	Bosnia and Herzegovina	Sandra Pfleger	Austria	Bernhard Weber	Austria
Taghrid Elashkr	Egypt/Austria	Arto Puikkonen	Finland	Timothy Williams	United Kingdom

Mentorship Program – Guidance for leverage

Called into existence in 2014, the EYA Mentorship Program has proven to be the most valuable aspect of assistance the EYA provides to its winners. Having a vivid concept as a EYA winner is just the beginning of a long, rocky journey to build a sustainable and profitable business. Self-motivation and ambition, or even fierce passion, does not immediately equate to success. Winners need business know-how, entrepreneurial expertise and experience to take their innovations to the next level.

Many committed, outstanding, and impressive personalities have agreed this year to share their knowledge with the EYA Winners of 2017. Each mentor has selected one winning project and has guided and instructed the project team for two months. We would like to personally thank all our mentors for their exceptional commitment in assisting to grow winning projects!



Former winners, new mentors!

The EYA Winners network stands out due to their extraordinary engagement. With the help of former winners, EYA has established a new program to prepare the new winners as best as possible for their pitch in Graz!

Former EYA Winners, who have already experienced the EYA stage and know what counts the most, agreed to mentor the #EYA17 Winners online and share their expertise with them before the Festival (October-November).

A big thanks for their support and help goes to:

Abdul AlAshraf, EYA16 Winner, FreeCom

Alberto Cabanes, EYA16 Winner, AdoptGrandFather.org

Ayesha Carmouche, EYA13 Winner, Beyond Violence

Matteo Consonni, EYA15 Winner, NOC

Alexander Hauerslev Jensen, EYA16 Winner, Be My Eyes

Kambis Kohansal-Vajargah, EYA13 Winner, WHATCHADO

Allen Ali Mohammadi, EYA15 Winner, Complex Disease Detector

Miriam Reyes, EYA15 Winner, Aprendices Visuales

Connor Sattely, EYA14 Winner, GovFaces

Georg Steinfeld, EYA13 Winner, Woody

Jon Mark Walls, EYA14 Winner, GovFaces



Abdul AlAshraf



Ayesha Carmouche



Kambis Kohansal-Vajargah



Alexander Hauerslev Jensen



Miriam Reyes



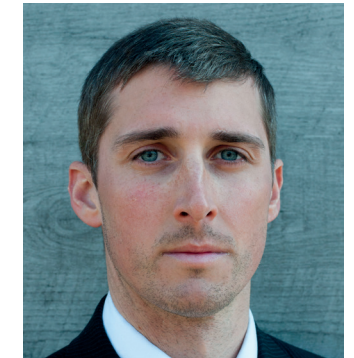
Matteo Consonni



Alberto Cabanes



Allen Ali Mohammadi



Jon Mark Walls



Georg Steinfeld



Connor Sattely

EYA Categories – Improving Society!

The EYA categories have been revised and re-shaped in 2017. They not only focus on the goals of the Council of Europe and the EU strategy Europe 2020, but also reflect the global UN Sustainable Development goals.

Prolonging last year's idea of a "Special Category", EYA introduced the category "Water: blue planet | drinking water | sanitation | water management" this year, to raise awareness of the world's most important source of life.



Orestis Skoutellas,
Business Development, 19 years old
Cyprus



Petros Papaioannou,
Hardware Development, 28 years old
Cyprus

Charalambos Kontoyiannis,
Software Development 25 years old
Cyprus



WINNERS

“ The EYA offered more than an award to us; it made us realise our true potential. ”

MENTOR

Michael Nebel
Health Sales Manager,
T-systems Austria GesmbH,
Austria

“Two more healthy years - this is the new directive of the world health organisation, the new goal for all health care providers. It doesn't mean, the patients won't get ill - it means, the therapies for several diseases must be improved. And getting therapies better can only be achieved by choosing new ways and methods in treating patients. OTmotion is a great example for a complete new approach at the Occupational Therapy. Combining latest technology with the Gamification approach, means that the patient will have fun while getting healthy!”

T-systems





WINNER: HEALTHY LIFE – HEALTHCARE | SPORTS | FOOD | WELL-BEING



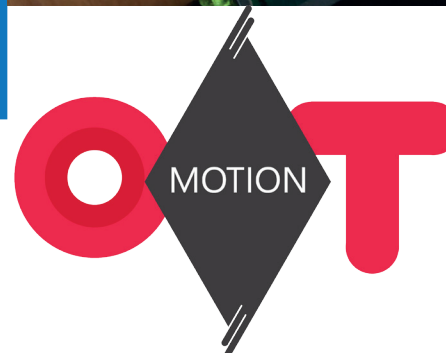
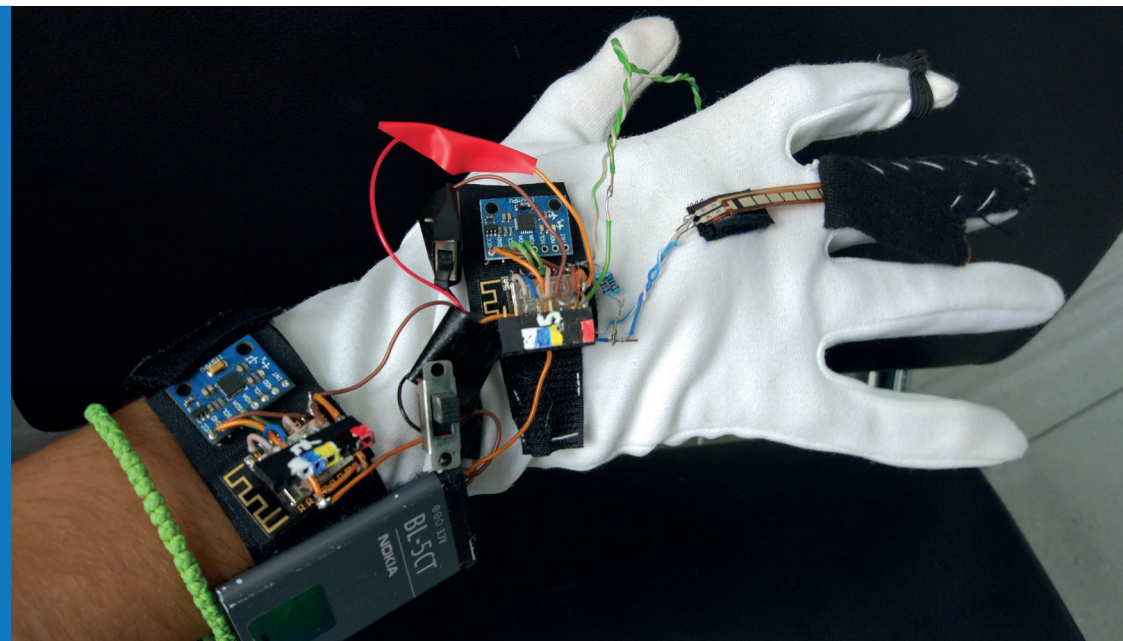
OTmotion

Occupation Therapy motion (OT-motion) aims to democratize rehabilitation by providing smart and cost-effective rehabilitation devices to people with specific movement disabilities. Their innovative approach on rehabilitation, radically transforms strenuous exercise into enjoyable gamified exercise, thus encouraging children and adults to perform their daily home exercise, while also having tremendous fun! OTmotion offers a creative solution to the problem of exercise neglect occurring when patients return home from the therapy center to a place depleted of games and adrenaline, where passivity rules.

"iGloveit" is utilizing IoT technology and includes a mix of products and services: a glove with sensors, a small robot and cloud services. More specifically, hand movement is translated into live robot movement in

front of the person's eyes. Research confirms that a live hardware robot empowers patients to not only perform at their maximum, but also really do their "homework" on a regular basis to achieve longterm improvement. In addition, hand motion is captured, analysed and displayed on the cloud in the form of graphs and 4D animation. Various statistics allow the therapist to assign personalized and customizable exercises and monitor patients' progress. Therefore, iGloveit addresses both the patient's and the therapist's needs, as it maximize patients' potential progress in a gamified way, while boosting the therapist's brand and costing far less.

OTmotion's vision is a world where people have equal access to quality rehabilitation devices at affordable prices.



Democratizing Rehabilitation



Cyprus



<https://otmotion.com/>



Greek

Slobodan Cvijovic,
Team Leader, 33 years old
Serbia



Marija Benin,
Coordinator of psychological service,
34 years old
Serbia

Ana Mate,
PR & promotion, 29 years old
Serbia



Larisa Despotovic,
President of the Herc Association, 44 years old
Serbia

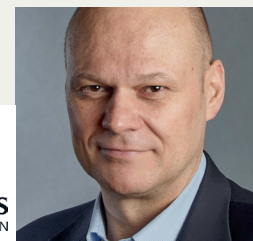
WINNERS

“ I am proud of our team, as the only one from Serbia received recognition by such eminent experts. This is yet another confirmation of the success of our Herc & DO project. You have helped us to make sure that humanity and hard work are worth paying off ”

MENTOR

Andreas Spechtler,
CEO Silicon Castles –
Strategic Business Accelerator for
Technology IP Business,
Austria

"Digital health is one of the global growing markets and needs disruptive technologies and business models to change the way not only ill people but more importantly the well being of healthy people will be maintained. In the future we will not only focus on patients in clinical treatments but with new forms of experiences we will support the majority of the population rather than treat every illness with chemical treatments. This will be a new global market. Synergy of Health is a good example of this new trend."





WINNER: HEALTHY LIFE – HEALTHCARE | SPORTS | FOOD | WELL-BEING



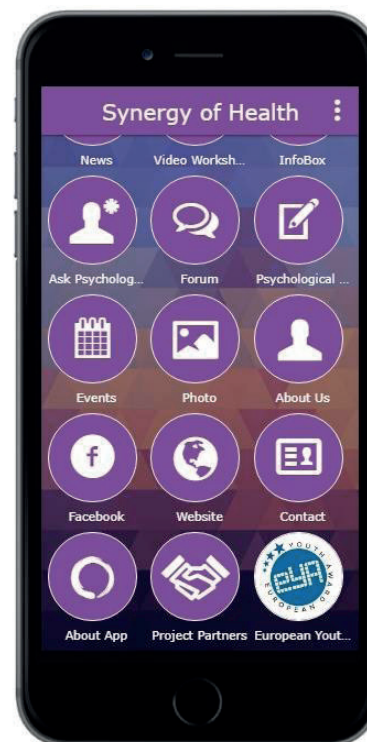
Synergy of Health – Mobile app as a “tool” for mental health!

Synergy of Health is a mobile app designed to help people with mental health problems such as depression, phobias, anxiety, and OCD, willing to work on improving their mental health. Considering that 1 in 4 people in Serbia experience mental health problems, the app is designed to educate, inform and provide support, available at any time and anywhere.

Synergy of Health also helps those who do not seek help due to problems such as agoraphobia or social anxiety, or who cannot access professional help due to their remote location, as well as those who want to remain anonymous because of stigma. The app

is aimed primarily at young people representing the most vulnerable, but the group most familiar with smart devices. A team of top professionals has worked with youth for many years, using clinically approved data and tests.

Supported by the Serbian Ministry of Youth and Sports, Caritas Serbia, the EU Delegation in Serbia and the City of Belgrade, Synergy of Health aims to raise public awareness and improve mental health in society.



Serbia



<https://www.krugzdravlja.rs/>



Serbian



SYNERGY OF HEALTH

Mobile app, as a “tool” for
mental health.



Ole Andreas Biggey,
Co-founder & developer,
31 years old, Norway



Matthew Smalley,
Co-founder,
34 years old, Norway

WINNERS

“ I applied to EYA, with a hope of getting the word out there about what we do and why we do it. Learning a new language is such an important aspect of most refugee and immigrant lives and has a huge impact on how they adapt to life in a new country. We are extremely happy to be selected as the winner in Smart Learning and look forward to meeting you all in Graz! ”

MENTOR

Belkis Etz,
VP Human Resources,
SKIDATA AG,
Austria

“Working in HR of a global company, I see a lot of people moving around the world, whether it is due to private or business reason. Although English is the lowest common denominator in a working environment, speaking the local language is key when it comes to social integration. Addressing the trend of increasing mobility and associated need for language skills with a new way of learning, I see as huge potential for “box of words”. The way that learners are learning is changing dramatically. Making content available any time at any place, tailoring content to individual needs by using AI and allow learning to be fun with the principles of gamification is exactly the way it needs to go. I am delighted to be part of “Box of Words” mission. ”

SKIDATA®
KUDELSKI GROUP





WINNER: SMART LEARNING – EDUCATION | INFOTAINMENT | E-SKILLS | SCIENCE AND R & D

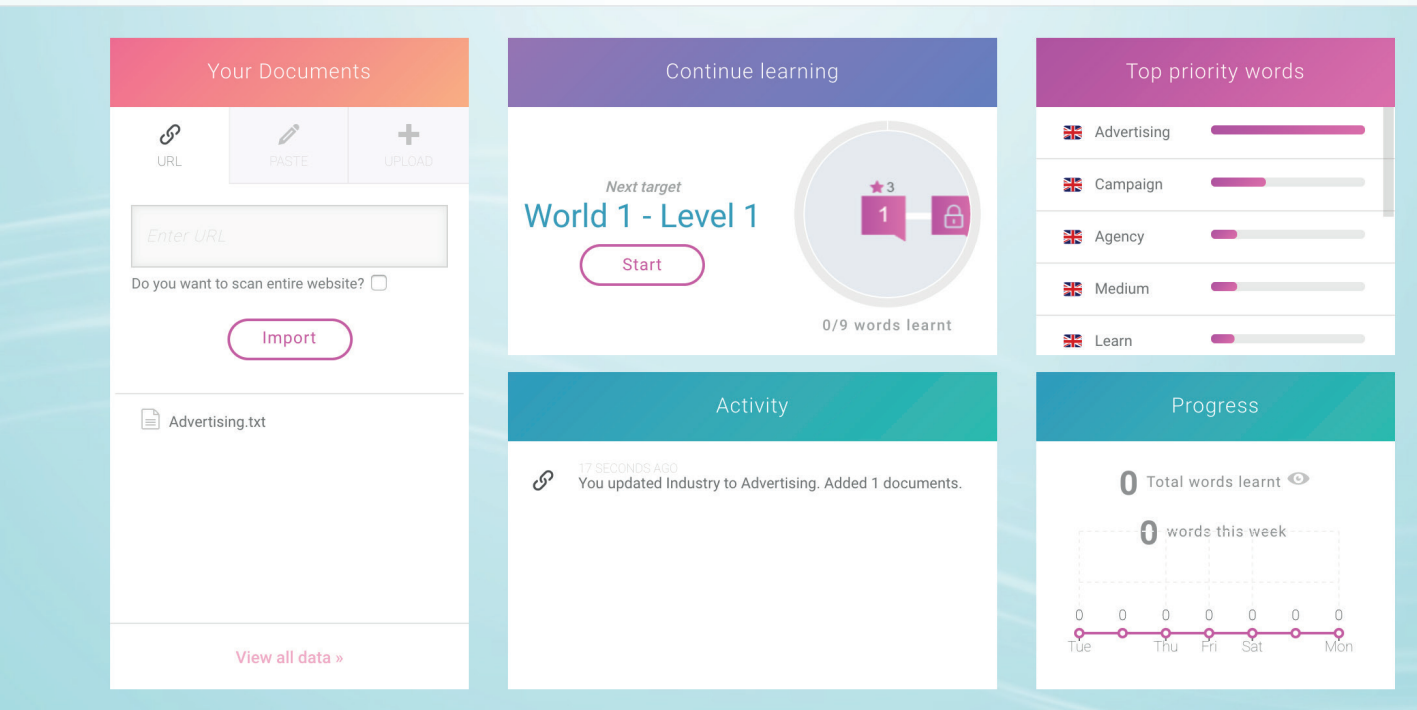


Box of Words – Personalized language learning

Box of Words is a personalized language learning platform assisting professionals and expats currently not being served with a simple way to learn a new language. The platform tailors learning to the needs of users by adapting relevant info. Content personalization begins when the user imports documents containing targeted content into the system.

Using proprietary analytics and a decision engine, the learning program identifies the most commonly used words in the documents and generates content to be learned. The user then absorbs the meaning and spelling of words via both visual and auditory learning techniques. The system lets users evaluate their learning with short quizzes, while also providing feedback on their progress. The platform offers five languages and is scalable to add more languages.

Box of Words is a convenient way for professionals or people moving to a new country to learn a new language, allowing them to become more productive and conversationally fluent in the workplace in significantly less time. In a globalized world, Box of Words meets the needs of both busy professionals and general users.



Norway



<https://boxofwords.com/>



French, Norwegian, Spanish,
Dutch, German



BOX OF WORDS

Personalized language learning



Dee Saigal,
CEO, 30 years old, UK

Leonie Van Der Linde,
Co-Founder, 29 years old, UK



Shwetal Shah,
Head of Partnerships and Outreach, 25 years old, UK

WINNERS

“Being a Winner in the European Youth Award made us realise that we have a model that can help young people to be digital future ready!”

MENTOR

Manar AlHashash,
eContent Alchemist & Activist,
Board of Directors,
World Summit Award (WSA),
Kuwait

“Beautiful, playful design with a positive and needed purpose, Erase all Kittens acts as a teaching tool as well as an engaging form of contemporary entertainment. There is a great desire to get our kids into coding, yet this is an area of development that suffers in terms of gender equality. It is vital that we get young women involved in this sector, and this project attempts to do just that in a fun, interactive and logical way. I found great pleasure in playing through the demo levels, during which I smiled, laughed but also learnt a little along the way. The character design and insanely funny narrative are the key here, and within seconds of play I felt a great attachment to this project finding it engaging, inspiring and smile inducing.”





WINNER: SMART LEARNING – EDUCATION | INFOTAINMENT | E-SKILLS | SCIENCE AND R & D



Erase all Kittens – Video Game Teaching Coding to Kids

Erase All Kittens is a web-based platform game that teaches children aged 8-14 real coding languages, eliminating their fear of technology by gamifying the learning process. Only a quarter of girls know anything about coding, most see it as 'more for boys'. This beautifully designed project provides an innovative way to help close the gender gap in technology. Disruptive of expectations and immersed in the culture of the target audience, Erase all Kittens lets users laugh and learn while advancing through the immersive story with interactive dialogue and engaging rewards. The rich characters and insanely funny narrative are incredibly engaging to girls. As players progress, they can edit the code governing the game environment, learning

HTML syntax by building and fixing levels as they play. In-built teaching and assessment tools provide an easy method for educators to teach this subject. In future, the game will offer HTML, CSS and Javascript in a 'learning-by-doing' way to build real websites and web apps.

Erase All Kittens inspires girls to code, becoming creators rather than consumers of technology while promoting gender equality.



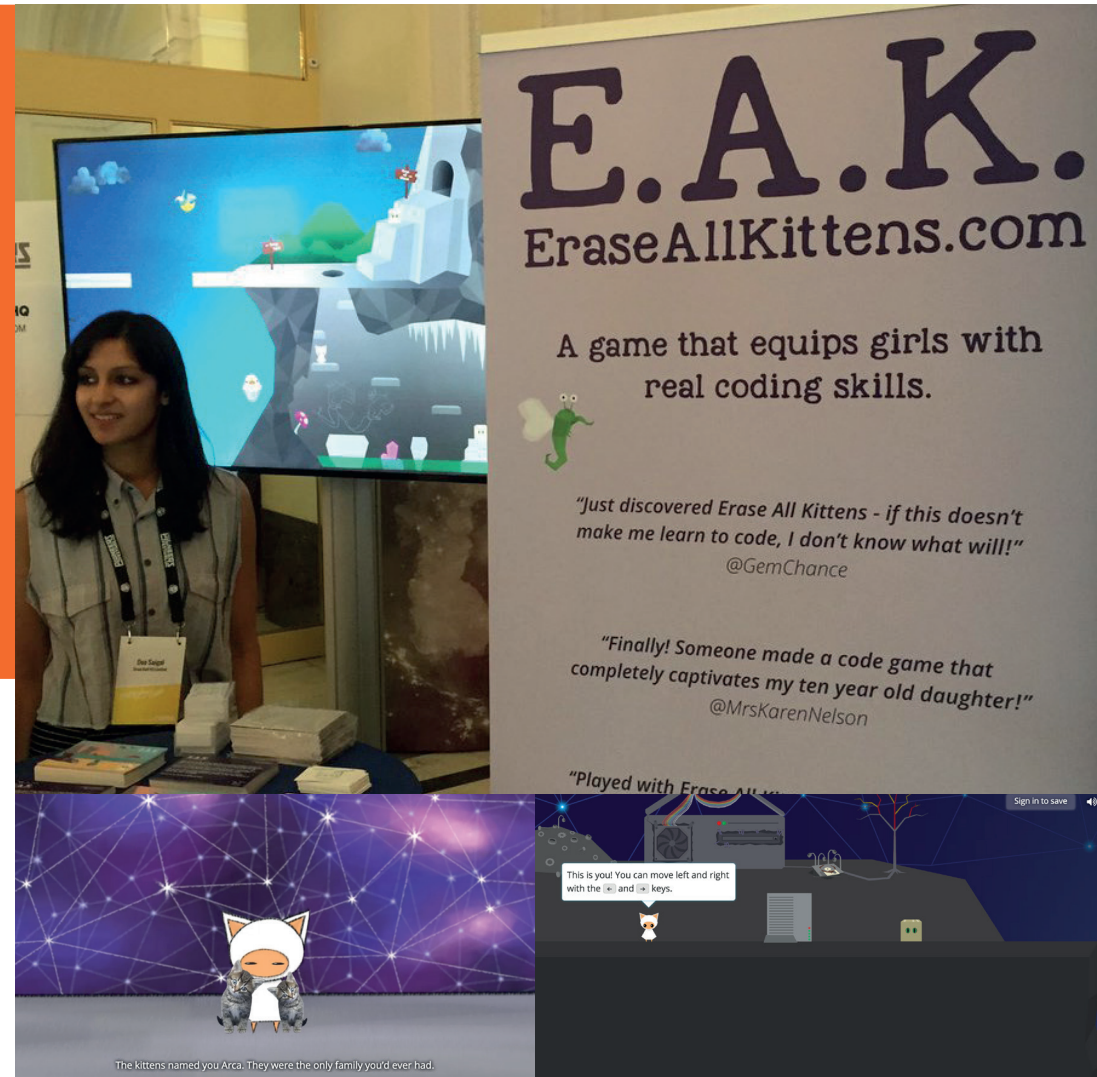
United Kingdom



<https://eraseallkittens.com/>



English





Daniel Kaiser,
Co-founder & CEO, 24 years old,
Austria



Christoph Enne,
Co-Founder & CTO, 23 years old,
Austria



Martin Kamleithner,
Tech, 24 years old,
Austria

WINNERS

“Owing to our humanist education and liberal tradition, Europe in modern times is the global leader in innovation and creativity. To retain this role, initiatives such as the EYA are crucial to foster this defining feature of our economies. Challenges of tomorrow will not be solved with solutions of yesterday.”

MENTOR

“Today the daily life of a student is often a combination of university, work and leisure activities with dynamical changes and reorganisations. The project aims to help students to organize their day to day lives with the help of state of the art technologies. That offers a lot of possibilities for the users and also for the company offering such a service. I see a lot of potential, maybe also in other use cases than the university. In combination with the motivated team that has the potential for a success story.”

Bernhard Weber,
Center of entrepreneurship
and applied business studies,
University of Graz,
Austria





WINNER: SMART LEARNING – EDUCATION | INFOTAINMENT | E-SKILLS | SCIENCE AND R & D



plan.uni – Find time for and around university

Students are familiar with the problem of creating a semester schedule, spending hours in front of the computer with dozens of websites open to find a bearable combination of courses. plan.uni is a digital course schedule planner for university students in Vienna to find a combination of courses and extracurriculars that does not overlap with part-time jobs or other duties. In a mathematical sense, creating a schedule with no overlaps is a matter of pure combinatorics and therefore tedious if conducted manually.

plan.uni offers an algorithm to do the job quickly, free of charge with access for all. During the term, the online calendar contin-

ues to automatically update lecture changes, while users discover other study-related events, such as public lectures around campus and in the city. Building on a barebones version and having discovered that no similar solution exists, the authors have dedicated their holidays to this cause, continuing to improve the app to help thousands of people.



plan.uni



Austria



<https://plan.university>



English



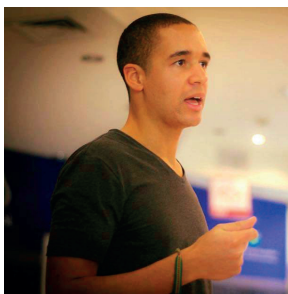
Khaled Atrash,
Community Manager, 29 years old,
Germany



Jarryd Hood,
Designer, 27 years old,
Australia



Nina Martin,
Co-Founder, 29 years old,
Germany



Rory MacQueen,
Co-Founder, Lead Developer, 28 years old,
United States of America



Talitha Thomas,
Researcher, 30 years old,
Australia

WINNERS

“It is always important to receive feedback for one's idea, especially when trying to build a community. It is wards like this, from a jury, that make us feel confident that we are developing an important solution to a problem in our society. We care about offering the best to our users and are grateful for every opportunity that lets us improve our offerings. Thank you for the honour of receiving an EYA 2017.”

MENTOR

“Share on Bazaar is a wonderful example of how technology can improve people's lives.

This digital platform for skill-sharing between locals and newcomers facilitates integration and thus enables the community to benefit from diversity.

At SAP, we believe that our commitment to diversity fuels innovation and helps us to stay successful.”

Silvia Rathgeb,
University Alliances Director, SAP,
Austria





WINNER: CONNECTING CULTURES – DIVERSITY | HERITAGE | INTEGRATION | GENDER EQUALITY | MUSIC



Share on Bazaar – Empowering newcomers and locals alike through a skillsharing community

Share on Bazaar is a digital platform for skill-sharing between locals and newcomers. Based on the idea that integration belongs to everyone, users can share or develop new skills, meet new friends and build a vibrant community where all perspectives and backgrounds are valued. One starts by creating a personal profile defining skills and interests, then connects with other members in the community based on location, skills and interests.

Designed with the user in mind, the platform is quick to load, accessible on all devices, intuitive and light on text. Special features in-

clude digital social currency and user feedback. Share on Bazaar is a free, fun and flexible way for newcomers and locals to build lasting relationships in all aspects of social life, ease entry to the educational and job market, as well as share linguistic, religious, political and above all cultural expression, while integrating quickly in the local culture. With a truly democratic and digital approach fostering social cohesion, Share on Bazaar can be applied in many countries.



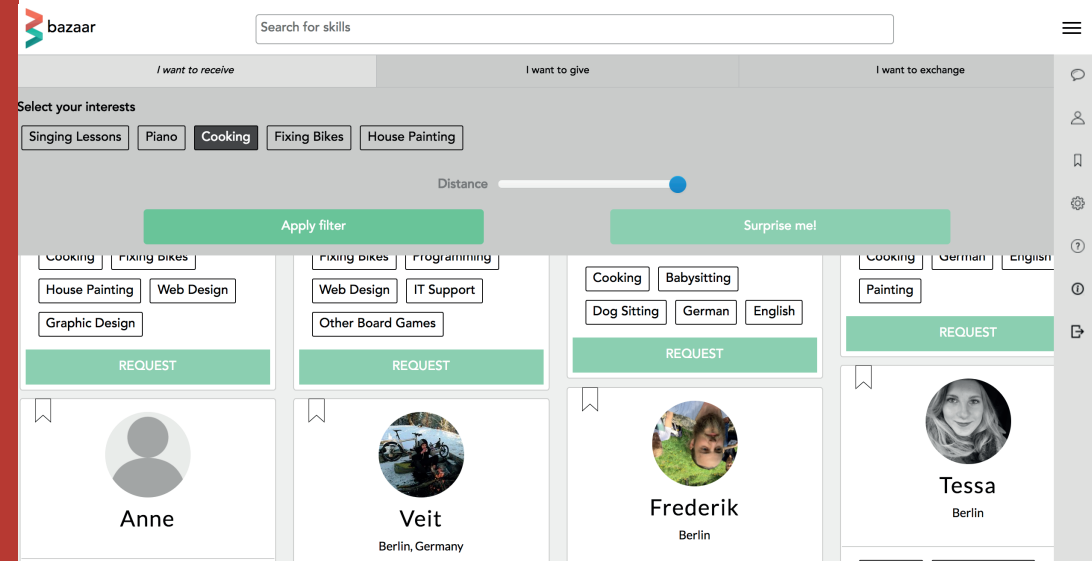
Germany



<https://www.shareonbazaar.eu/>



English





Max Ammann,
Webapp Developer, 20 years old,
Germany



Fritjof Knier,
Project Manager, 27 years old,
Germany



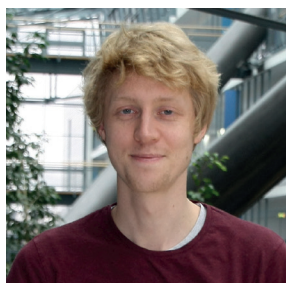
Sven Seeberg,
DevOps, 31 years old,
Germany



Clara Bracklo,
Business Development, 22 years old,
Germany



Bengin Özdil,
Business Development, 24 years old,
Germany



Daniel Kehne,
Project Manager, 27 years old,
Germany



Janine Rosenbaum,
PR, 21 years old,
Germany

WINNERS

“The EYA offers a great opportunity to digital initiatives from young people all over Europe not only to exchange ideas, but most importantly to connect. Our project Integreat is honored to receive the EYA in the category Connecting Cultures and while our day-to-day work is aimed towards connecting and offering solutions in the area, we are very excited to connect and engage with all the other participants at the EYA festival. Being given the chance to attend the festival and present our project we are looking forward to an interesting, educational and inspiring event!”

MENTOR

Odete Iseviciute
Online and Mobile Marketing Expert,
Adcanon,
Lithuania



“I have recently attended an event where refugees univocally stated that finding all the necessary information on basic things like getting around, signing up with a doctor and similar is a big challenge. And while it seems quite an easy solution to implement, it requires enormous amount of time and resource to gather necessary information for this platform be useful. To me Integreat has solved this issue very elegantly. They've built their platform to be scalable and easy to adapt virtually to any location by having volunteers gather and publish information. I'm really looking forward to meeting the team and exchanging ideas on how to make Integreat even more useful and put it into more hands of those in need.”



WINNER: CONNECTING CULTURES – DIVERSITY | HERITAGE | INTEGRATION | GENDER EQUALITY | MUSIC

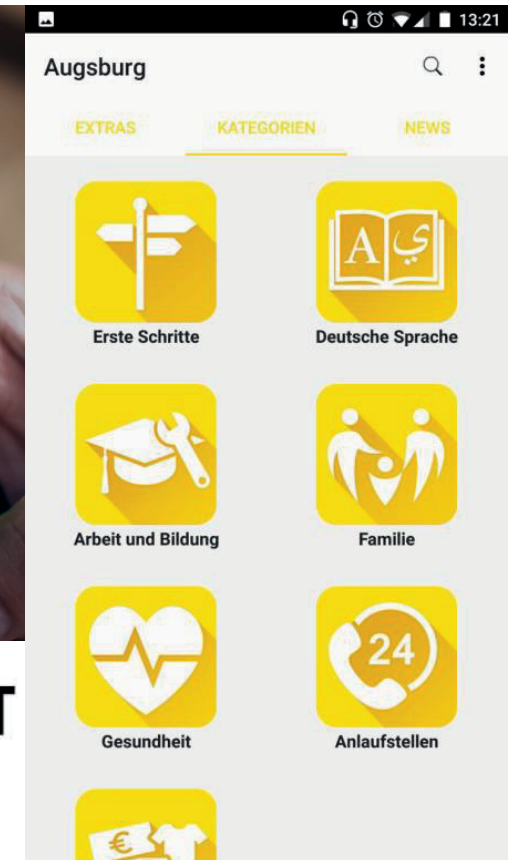
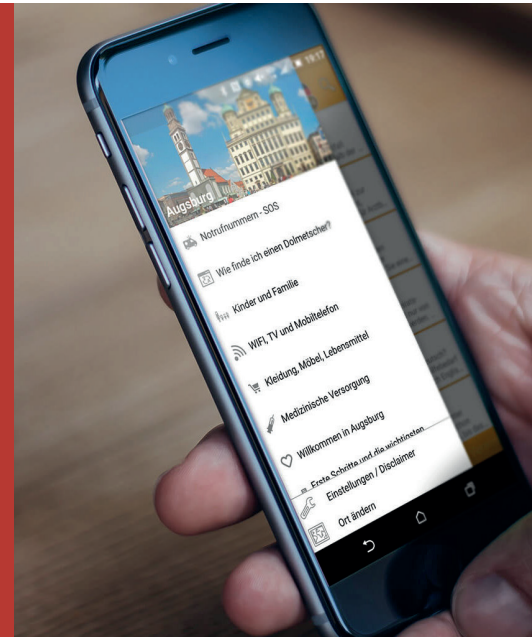


Integreat – The mobile guide for refugees

Integreat is a multilingual, platform-independent mobile app and website offering essential information for starting life in a new place, whether as expat or refugee. With 5000 downloads, the database is a free one-stop guide for using public transport, choosing a mobile network operator, registering with a doctor or learning a local language. The solution is easily scalable across countries, content can be filled in by volunteers from cities offering a culture of welcome to new inhabitants.

Integreat is the solution to pressing integration challenges, providing easy-to-use infrastructure for municipalities to feature local

information in multiple languages on smartphones. While content and structure are determined by municipalities, technical implementation and support is provided by Integreat. The multilingual app offers an offline mode, as a data flat rate is uncommon among new arrivals. Keeping pace with social developments; the latest extension has a plug-in for employer associations offering internships and jobs.



Germany



<http://integreat-app.de/>



Arabic, English, Farsi, French, German, Kurdish, Russian, Tigrinya



David Schalkhammer,
Co-Founder, Head of Product,
29 years old, Austria



Stefan Siegl,
Co-founder, CEO,
42 years old, Austria

WINNERS

“With the SchoolFox app we adapt modern communication technology to the specific needs of schools. After two years working on the project, we are overwhelmed with the positive feedback and the impact we can have on society. This is what rewards us for the tough and challenging journey. I am looking forward to meeting many likeminded people with the same drive and motivation from the international EYA community and connect on an European level.”

MENTOR

Gernot Marecek,
Founder,
project:culture,
Austria

“SchoolFox addresses an eminent demand in school for simple communication between teaching staff and parents. The team developed a multi-platform app that replaces traditional „paper-communication“ around school occurrences. Uniting a perfectly adapted messenger system with a built-in translation tool SchoolFox even facilitates information-exchange between teachers and non-native parents, which is outstanding. Beyond all question this innovation fosters technological progress in school's daily routine.”





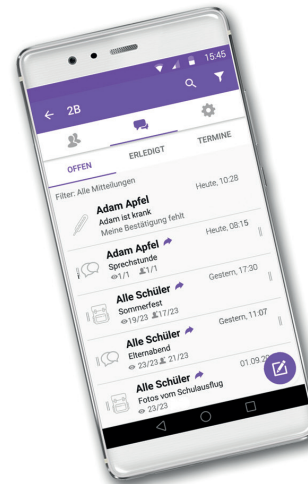
WINNER: CONNECTING CULTURES – DIVERSITY | HERITAGE | INTEGRATION | GENDER EQUALITY | MUSIC



SchoolFox – The messenger app connecting teachers and parents

SchoolFox is an app for teachers, parents and pupils. Many schools still rely on paper media to communicate with families. Teachers write letters and prepare handouts for parents or check signatures 5 hours weekly, a school in Austria uses 25,000 sheets p.a. to reach parents who may not respond or feel sufficiently involved, leaving the teacher underinformed about social problems. Family isolation from school life negatively impacts pupils' learning. SchoolFox tackles these problems with special focus on security, privacy and social integration. Teachers send class news to parents via messages, photos and attachments. Par-

ents confirm receipt with one click, a signature-list is viewed by the teacher who easily finds parents who are missing. Recipients can translate texts into 40 languages for others or invite co-users such as family members to help. With innovative features from popular social media services adapted to the needs of the education sector, SchoolFox fosters teamwork and eliminates language barriers between teachers and parents, while saving time and eliminating paper waste.



SchoolFox fosters
Teamwork
of school and family



Austria



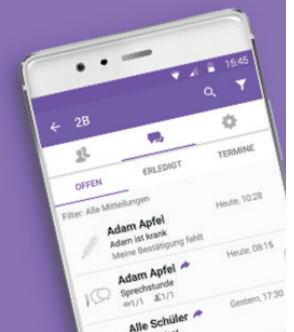
www.schoolfox.com



German and English


SchoolFox
Connecting Teachers & Families

www.schoolfox.com





Mouhsin Bour Qaiba
CEO & Co-Founder, 31 years old,
Morocco



Mostapha El Alaoui
CTO & Co-Founder, 29 years old,
Morocco



Mustapha Amraoui
Art director & Co-Founder, 32 years old,
Morocco

WINNERS

“EYA is a big opportunity to grow our startup , being presented on an international stage and giving us more a motivation boost and credibility continue growing our dream. All members of Clean City team are very happy and proud to be EYA winners project 2017 and to join this big family.”

MENTOR

“Day by day it's becoming more important to teach people to care about their city. It's great to see how the team managed to create an award winning project to make their city clean. As this is a global challenge, I am sure the team will get the product to the global level. I am also impressed of the number of app downloads and the user reward system. The best way to make real impact is to give people tools and make them participate, Clean City did it.”

Arman Atoyan
Co-Founder and CEO,
ARLOOPA,
Armenia





WINNER: GO GREEN – SUSTAINABLE ENERGY | BIODIVERSITY | CLIMATE CHANGE | INTELLIGENT INFRASTRUCTURES

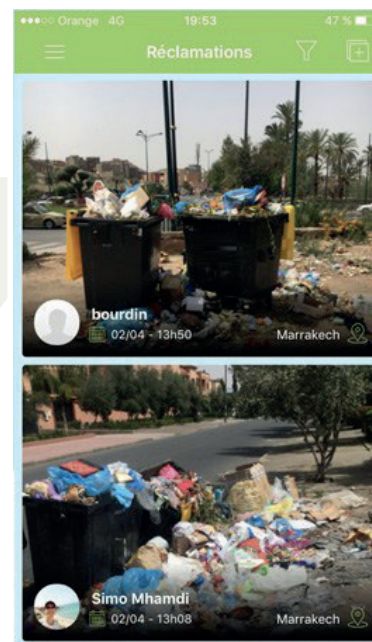
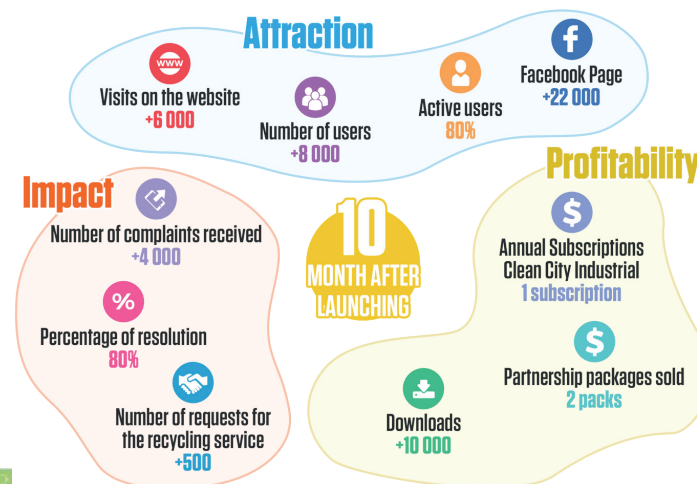


Clean City – Social network where members participate in the cleanliness of their cities

Clean City is a user-friendly mobile app enabling active citizens to effectively notify municipal authorities of polluted places and to ensure proper follow-up. By feeding pictures and geo location of the polluted area – e.g. overflowing waste bins – to the app, information is immediately shared with officials and also online. The app awards the user with virtual points for taking responsibility, redeemable for a phone top up, a restaurant voucher, a discount coupon and more.

The system encourages involvement by providing waste bags through partners for citizen sorting – awarding more points. High traffic proves the app to be right on: over 6,000 complaints, more than 10,000 app downloads, 80% active users, over 6,000 monthly visitors to the website and more than 20 partners. Given the pollution of public spaces in Morocco, Clean City demonstrates great social and environmental impact by involving a broad cross-section of citizens, public administrators and business partners, a great success story.

Clean City



Morocco



<https://villepropre.com/>



English, French



Michael Zimmer,
Managing Director, 28 years old,
Austria



Daniela Grabovac,
Initiator,
Austria



Lukas Pessl,
Developer, 26 years old,
Austria

WINNERS

“Our motivation was to sensitize the society in terms of the discrimination discourse as it seems as if many people are not aware of the consequences of being bullied or of being a victim of (on-line occurring) discrimination. By having published this app we intend to create a strong community that fights together against hate speech. We have also planned a big campaign which will be started next year.”

MENTOR

“I think it is important for people to recognize that we live in a time where people are communicating through the internet more than ever, and because of this we have also seen a rise in the amount of hate speech rhetoric being used. “BanHate” could solve this problem at local and European levels, and also teach people about the harmful impact that hate speech has.

On a local scale, I believe this platform has the potential to solve problems of online bullying between youth in schools. Internationally, we can learn about the hate speech being used by people in one culture about people in another. These are only two examples in the wide variety of categories we see hate speech being used for including sexual orientation, social status, sex/gender, ethnicity, or religion. I think “BanHate” can teach people how to tear down stereotypes they have about others and build long lasting, positive communication between all people.

Overall, I am fascinated by “BanHate” because of its ability to raise awareness about a serious topic that affects countless individuals in all societies and uses clever, digital innovation to create a practical solution.”

Susanne Urschler,
Head of the Micronetworks unit,
Styrian Business Promotion Agency
(SFG)
Austria





WINNER: ACTIVE CITIZENSHIP – DIGITAL JOURNALISM | DEMOCRATIC PARTICIPATION | SOCIAL COHESION | HUMAN RIGHTS



BanHate – First mobile application against online hate speech

BanHate is the first mobile app enabling users to easily report hate speech occurring online, in times when fear-mongering and post-truth politics poison the public sphere. The four core areas include: reporting hate posts, monitoring reported posts via colour-coded up-dates, an educational mission statement and organizational profile. BanHate aims to create a strong sense of community as people collectively oppose hate speech on social media and feel the impact of their actions. The attractive user interface is designed for simple five-step reporting. A registration

process guards against misuse, maintaining reporter anonymity. Organizational info ensures full transparency. Users may share activities on Facebook, but not the hate-post. Info pages sensitize users to discrimination, showing existing forms – sexual orientation, social status, disability, sex/gender, ethnicity, age, political opinion and religion – raising awareness of the impact of hate speech on society and of the importance of reporting. Scaling up from the local to the European level will offer lasting social impact. A clear winner.



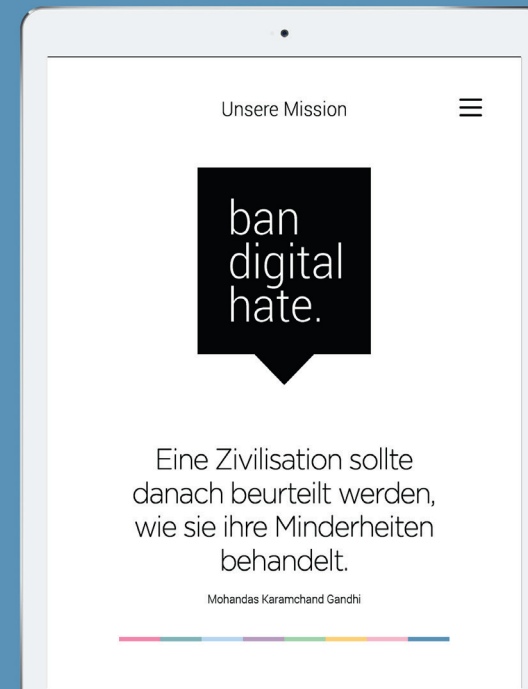
Austria



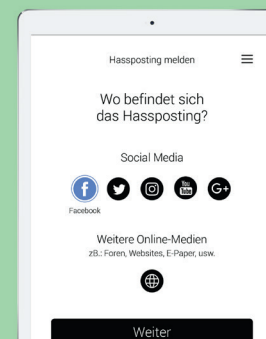
<http://www.banhate.com/>



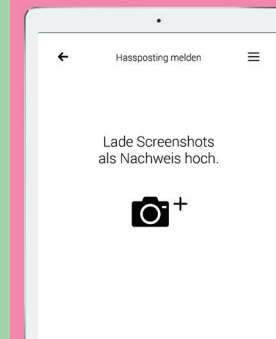
German



Werde Teil
unserer
Community.



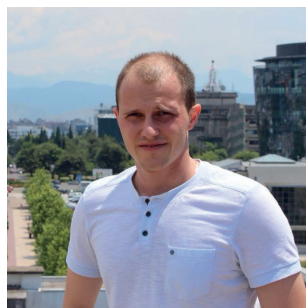
Lege fest
wo sich das
Hassposting
befindet.



Füge mehrere
Screenshots
als Nachweis
hinzu.



Nikola Bulatovic,
Software developer, 28 years old,
Montenegro



Stefan Vujovic,
Software developer, 27 years old,
Montenegro



Milica Vuletic,
Independent Advisor, 31 years old,
Montenegro

WINNERS

“As I am passionately devoted to making the technology help the people throughout the world resolve the problems they are facing in everyday life, I am really excited to enter the outstanding EYA community in order to share my experience and hear about novel ICT platforms that are making our planet a better place to live.”

MENTOR

“Budi Odgovoran / Be Responsible combines technology and civil engagement in a way that adds societal value, particularly in countries where the public consciousness and enforcement standards of basic rules have room for improvement. By giving an app-based opportunity for easy, anonymous but properly documented reports on non-compliance with relevant tax, traffic and ecological regulations, the project introduces a new level of accessibility and transparency for enforcing the rule of law at the micro level – one, where civil society plays an active role and government agencies are called to greater accountability. The citizens also have opportunity to invest a part of the collected monetary sanctions in common-good projects that they select – this adds tangible outcomes and further motivation for communities to get involved in ensuring basic legal abidance. All in all, an effective combination of technological and social innovation with a wide scope of application! Congratulations and respect to the project team!”

Sava Ivanov Dalbokov
Member of the Managing Board,
Steiermärkische Bank,
Austria



Steiermärkische
SPARKASSE
Was zählt, sind die Menschen.



WINNER: ACTIVE CITIZENSHIP – DIGITAL JOURNALISM | DEMOCRATIC PARTICIPATION | SOCIAL COHESION | HUMAN RIGHTS



Be Responsible is a platform enhancing two-way communication between citizens and public authorities in Montenegro, to tackle economic, ecological, traffic and other abuses observed in everyday urban life. Inspection authorities use the data collected by a broad smartphone network of participants to trigger problem-solving action. Results of investigations and successful action are published online to ensure transparency or to illicit further comments from users.

Comprised of a website, apps and call centers, the Be Responsible platform enables people to report irregularities including fake cash register receipts, violation of consumer rights and other misdeeds in the “grey” economy, misuse of government vehicles or illegal waste dumping to name just a few. The number of submitted reports and follow-up investigations prove that what could not be achieved through years of traditional government-led monitoring, gets results within months of citizen engagement. Be Responsible promotes positive social and institutional behavior, sorely needed in any society seeking progress.



Montenegro



<http://www.budiodgovoran.me/>



Montegrin

Be Responsible



BE RESPONSIBLE
REDIRECT MONEY FROM
UNDERGROUND ECONOMY
TO SOCIAL GOOD

WAYS TO FILE A REPORT



1 mobile applications (Android & iOS)
“Budi odgovoran” – Be responsible



2 website
www.budiodgovoran.me



3 Call centers



HALF OF REVENUES FROM
FINES ARE INVESTED IN
COMMUNITY PROJECTS



Egzona Hoxhaj,
Project manager, 22 years old,
Kosovo

WINNER

“The reason why I participated in EYA is because I wanted to turn my disabilities in abilities. First of all, I wanted to show to myself that I can make it, and also be an example for youth in general, and in particular youth with disabilities that they can make it too, if they have will to do so. I expect to grow the network of youth, to develop professionally and to share all my knowledge and experience with other youth. Another thing I expect is the braking of local barriest and introduction with the global/ international perspective.”

MENTOR

“My Day” is a perfect example of a true community project that benefits every person involved in multiple ways. It calls young people to action to create a positive social impact by volunteering to explore public places to identify, promote, and rate how accessible they are for people with disabilities. I think this a valuable learning experience for the youth who participate because they are learning at a young age that their actions can have direct results on the way people live. They also learn to see the world from the perspective of disabled people which increases their understanding of their challenges, and can lead to further dialogue about how to improve accessibility for handicap people in all facets of life.

At the same time, “My Day” makes it easier for people with disabilities to judge the places they can easily access which enable them to participate in community life better and give them the freedom to not worry about whether a building suits their needs or not. Last but not least, “My Day” contributes to raise public awareness for a more inclusive society. I am convinced that “My Day” is a fantastic project that could create a positive social impact in communities and cities all over the world.”

Sigrid Merth
Head of staff development department
Styrian Business Promotion Agency
(SFG)
Austria





WINNER: ACTIVE CITIZENSHIP – DIGITAL JOURNALISM | DEMOCRATIC PARTICIPATION | SOCIAL COHESION | HUMAN RIGHTS



My Day

My Day is an app/software platform informing persons with disabilities about accessibility in public buildings located in Pristina. Volunteer students from the Faculty of Architecture initially evaluated accessibility in educational and health facilities based on the availability of ramps, horizontal access, lifts, toilets and parking. A broad network of volunteers followed up in administrative facilities, cultural/sports and other facilities providing services to citizens. My Day understands true community inclusion to mean everyone, regardless of capabil-

ity, participates side-by-side. People with disabilities have the right to inclusive education, living, employment, and leisure opportunities. While designing and facilitating their own care, opportunities and support, people with disabilities also depend on the awareness of the surrounding community. My Day is what active citizenship is all about: facilitating lives, sensitizing the community and bringing people together through digital innovation. The true spirit of the European Youth Awards.



Kosovo



<https://www.facebook.com/Dita-Jeme-My-Day-432763676928391/>



Albanian





Laura Petruskeviciute,
DOT TO DOT app/remake station lead,
27 years old, United Kingdom



Cristian Suau,
DOT TO DOT project community developer,
47 years old, United Kingdom

WINNERS

“ I feel delighted and acknowledged that all hard work put in the project by myself and my team was acknowledged and even more – the message of the project was received successfully. Many cities in Europe are faced with similar problems and there is a need to learn re think the space and wasted resources creatively. DOT TO DOT is agile technology and EYA is a wonderful opportunity to bring idea on table and to receive input from creative people across the Europe to this this project even more awesome! ”

Christian Pegritz,
 CEO,
 PASS-INVEST,
 Austria

MENTOR

“I see a lot of potential for cities to become better and more livable, because of this vital and interesting concept. I appreciate the environmental and cross-disciplinary approach, as well as the combination of the digital and live platforms.”





DOT TO DOT – Remaking the city

DOT TO DOT is social project enabling creative people to remake the city by connecting waste recycling with local communities in Scotland. The project is twofold: a smart, digital community and an on-site remake station. The DOT TO DOT app/mobile-friendly website allows members – remakers – to start their own community projects, exchange knowledge and share resources. It offers design service packs, workshops, events and a DIY library. Based on crowdfunding and non-cash/cash donations, members and volunteers contribute with materials in-kind or time to get free

junk-materials and reskilling via remake workshops, training courses, or online tutorials to design and test new products and projects. DOT TO DOT also connects schools, social enterprises, young designers, housing associations, community gardens, municipalities and local stakeholders to design and build live projects from trash so as to transform and remake derelict city sites into community places



United Kingdom



<https://www.studiopop.net/dottodot>



English



Mariana Gomes,
Managing Director, 27 years old,
Portugal



Pedro Vilas-Boas,
Managing Director, 34 years old,
Portugal



Catarina Loureiro,
Engagement Manager, 33 years old,
Portugal



Maria Gomes,
Engagement Manager, 25 years old,
Portugal



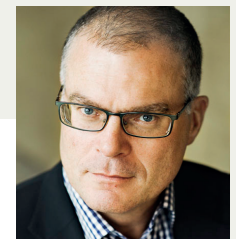
Nuno Silva,
Developer, 35 years old,
Portugal

WINNERS

“ We participated in the EYA not knowing what to expect, and it was very rewarding to see us succeed stage by stage. We were not expecting to be part of the winners list, and we are very glad to be awarded at this European level. We expect to meet interesting people and projects and to share challenges and ways of overcoming them with the rest of the community. ”

MENTOR

Jonas Wallberg
Director and Head of Department,
Teknikföretagen
Sweden



Teknikföretag



MUB cargo is an innovative online platform connecting people who need to transport cargo in a fast and un-complicated way with transporters that are willing to ship it, reducing unnecessary traffic due to deadhead trips. Launched in 2016, MUB cargo already has a growing community of 400 licensed transporters in Portugal, with more than 2000 cargo requests submitted. The platform provides an easy-to-use interface where clients provide information about the item to be transported, which is then listed in an auction for bids by all registered transporters. Each transporter is rated to en-

sure the quality of the process. Once the bids are in, the client chooses the best option considering both price and the transporter's rating. During delivery, the client tracks the product in real time and rates the transporter at the end of the process, ensuring quality and accountability. The positive effects on the environment and the potential for boosting local business make MUB cargo a winner.



Portugal

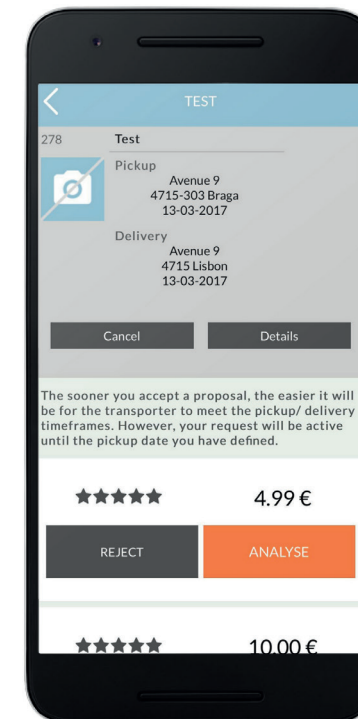
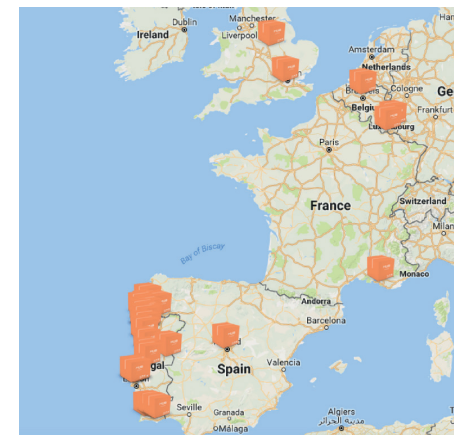
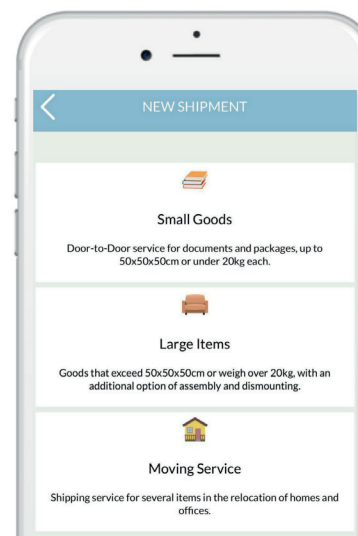
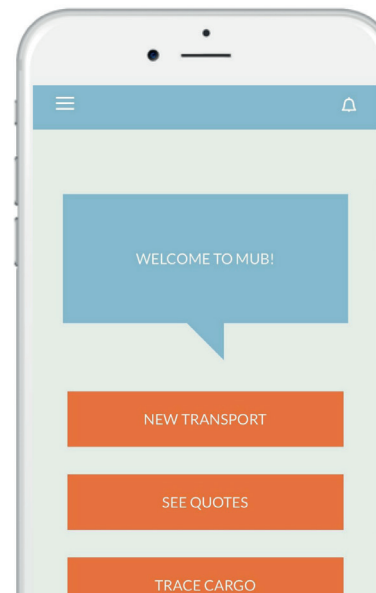


www.mubcargo.com



Portuguese, English, French,
Spanish

MUB cargo – The easiest way to get the cheapest shipping service





Álvaro de Francisco González,
CEO, 25 years old,
Spain



Álvaro Serrano Echalecu,
CTO, 28 years old,
Spain

WINNERS

“That Miwuki has been recognized as one of the best projects at European level is a great satisfaction and a dose of motivation. We are very happy that EYA has given us the opportunity to meet other young people from all over Europe with projects that want to improve the world. Prizes like EYA empower other young people to lead the change for a better world”

MENTOR

“I am personally very fond of Miwuki, its idea and implementation. It really provides a smart solution for a big challenge in Spain and also in many other parts of the world. Miwuki’s success and impact in the past months proves that a lot of people care and want to do more for animals on our planet. Miwuki has a great potential to grow and be successful all around the globe. I am truly excited to see this initiative taking off. Congratulations to the winning team! Your spirit and engagement is outstanding and one can see how much you personally care about your initiative! I wish you all the best for your future.”

André Perchthaler
Senior Manager,
Global Digital Solutions,
NXP Semiconductors,
Austria





WINNER: OPEN INNOVATION : DISRUPTIVE APPS | CRAZY STUFF | DIGITAL MAGIC | IMPROVING THE WORLD

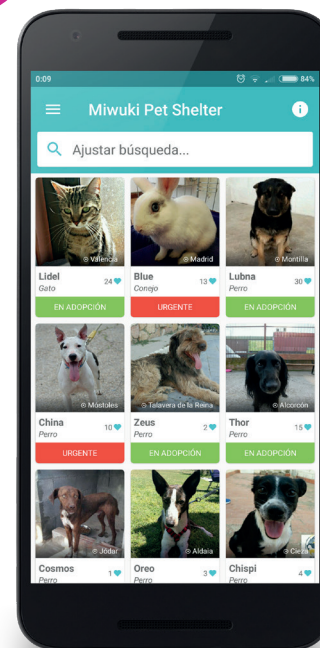


Miwuki

Miwuki is a platform for the management of animal shelters offering animals for adoption. Every year millions of animals are left at shelters. Miwuki puts people wanting to adopt in direct contact with shelters. Through Miwuki, shelters are able to manage abandoned animals, their medical history, volunteers, donors, donations, statistics and more.

The platform profiles each shelter, listing the animals offered for adoption and the way to make donations. Animal-care professionals and volunteers work together to improve the welfare of animals in shelters, maintain ac-

curate homeless pet lists, provide information about the animal to ensure better matches, shorten waiting times, increase adoptions and reduce future abandonment. In just 4 months, the platform has been joined by 450 pet shelters in Spain, reached more than 40,000 users and facilitated 550 adoptions. While building a community around pet owners and animal lovers, Miwuki aims to become sustainable through crowdfunding to reach the long-term goal of one million adoptions across the globe



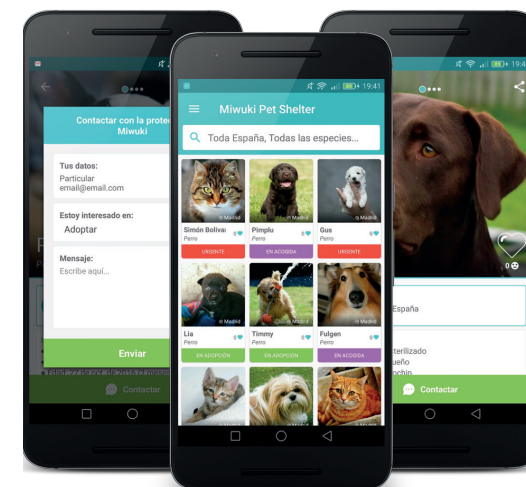
Spain



www.miwuki.com



Spanish





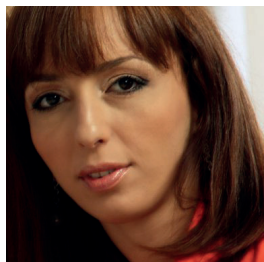
Zoran Gajic,
Project Leader, 46 years old,
Bosnia And Herzegovina



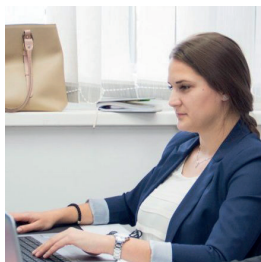
Bojan Vukovic,
CEO, 28 years old,
Bosnia And Herzegovina



Branko Vasiljevic,
Business developer, 27 years old,
Bosnia And Herzegovina



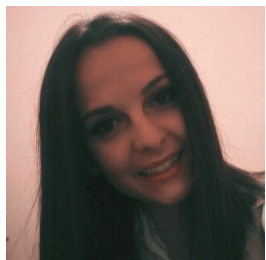
Dijana Petkovic,
Project Manager, 36 years old,
Bosnia And Herzegovina



Zagorka Starcevic,
Frontend developer, 24 years old,
Bosnia And Herzegovina



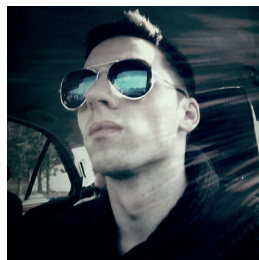
Djordje Trbovic,
Android developer, 25 years old,
Bosnia And Herzegovina



Nikolina Jovicic,
Backend developer, 27 years old,
Bosnia And Herzegovina



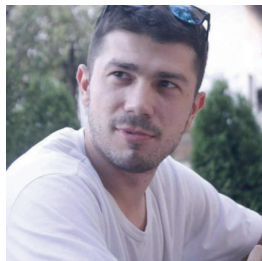
Milan Desancic,
Backend developer, 25 years old,
Bosnia And Herzegovina



Nikola Bogicevic,
Android developer, 28 years old,
Bosnia And Herzegovina



Darko Bogojevic,
UI/UX, 35 years old,
Bosnia And Herzegovina



Srdjan Zupljanin,
Backend developer, 26 years old,
Bosnia And Herzegovina

WINNERS

“This recognition is a big success for Bosnian society in general, given that we are establishing ourselves as a growing society, growing economy and a country that cares about it's people and environment. By supporting project like this all of us can influence on not having disasters anymore as flood in Bosnia in 2014 were. If we can not prevent natural disasters we can at least learn how to behave in the time of crisis, and SOS121 is just a small step toward reaching a greater goal.”

Marc Vancoppenolle
Global Head of
Government Relations,
Nokia.

MENTOR

“The ‘Internet of Things’ is allowing many innovative applications in many fields. Linking all types of sensors through ubiquitous connectivity to the cloud - where analytics take place as well as the definition of specific sometimes predictive actions - will unlock a wealth of new useful experiences. The SOS121 project is a nice illustration of the potential the Internet of things can bring. The project blends nicely latest technological developments, sustainability and cooperation at many levels.”

NOKIA





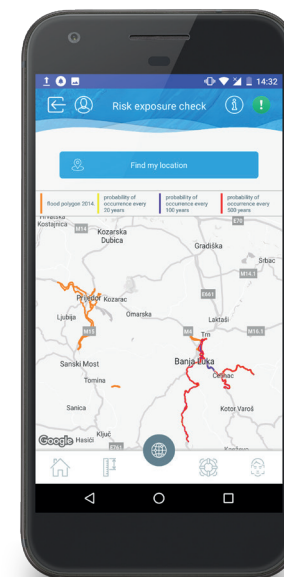
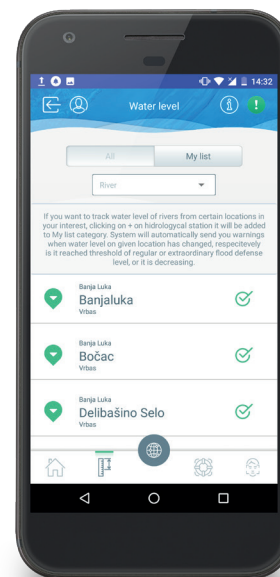
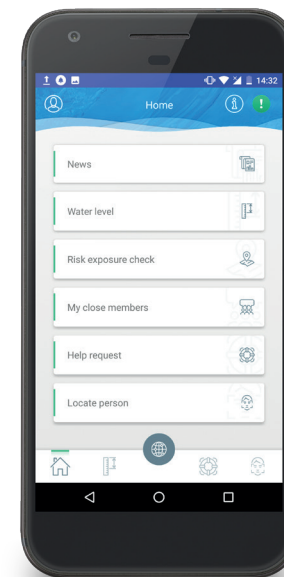
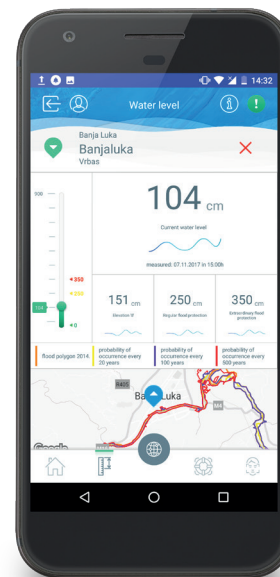
WINNER: SPECIAL CATEGORY 2017 - WATER BLUE PLANET | DRINKING WATER | SANITATION | WATER MANAGEMENT



SOS121

SOS121 is a flood protection system providing citizens with as much information as possible to be prepared in a crisis, after record floods in 2014 saw half of Bosnia and Herzegovina under water, many deaths and thousands of people without power. The project combines IoT devices placed on river banks, a centralized system that processes all data and delivers it to the mobile app and the SOS121 website. Other features include a very attractive and simplified dashboard, an option to see water levels from multiple telemetric units and for users to ask for help, a safety check option and a volunteer data-

base that is managed via the web app by the responsible authority. Users can apply to become volunteers, can get important information at a glance, including manuals and instructions, and can interact with authorities. Volunteers are filtered by expertise, skills and equipment, ready to be called up for deployment by a central notification system. Targetted communication in real time helps authorities and citizens to prepare for emergencies, avoiding panic, casualties and damage.



Bosnia And Herzegovina



<http://poplave.org/>



English, Serbian, Bosnian, Croatian, Montenegrin



Sana Hawasly,
Co-Founder & CEO,
24 years old, Syria



AlHasan Muhammad Ali,
Co-founder, CTO
23 years old, Syria

WINNERS

“We are extremely thrilled to have Daraty selected as an EYA winner! We're happy our ongoing effort is receiving recognition on the global entrepreneurial scene considering all the challenges we're going through. We believe in the importance of being part of a community where we can connect with others, and exchange acquired knowledge and experiences. EYA will help shed more light on our project, connect us to potential partners and investors and launch Daraty into a larger world of opportunities.”

MENTOR

Jörg Simon
Area Ubiquitous
Personal Computing,
Know-Center TU Graz



“A part of my duty is taking care of a student lab at the Institute of Interactive Systems and Datascience (ISDS), where we prototype simple hardware, and use data analytics to come to novel and intelligent new interactions and user interfaces. Our focus is on the analytics and software, so most of the ppl. do not have an electro-engineering background. I see that having some literacy with electronics is becoming more and more important, with respect of the hobbyist movement, home automation and IoT. Having a good path from childhood to adulthood to being able to work with electronics has tremendous impact. The simplicity of Daraty, the similarity to later real prototype environments, but especially the promise to let children play unsupervised with it and learn and explore on their own fascinated me. Part of the challenges for Daraty will be: How to diversify best from toolkits like simple bits, cubelets and the rest of the competition. How to engage the kids with fun, interesting problems (especially when they play alone). And what is the path away from Daraty to still simple but more elaborate electronics like Arduino, raspberry pi and similar.”



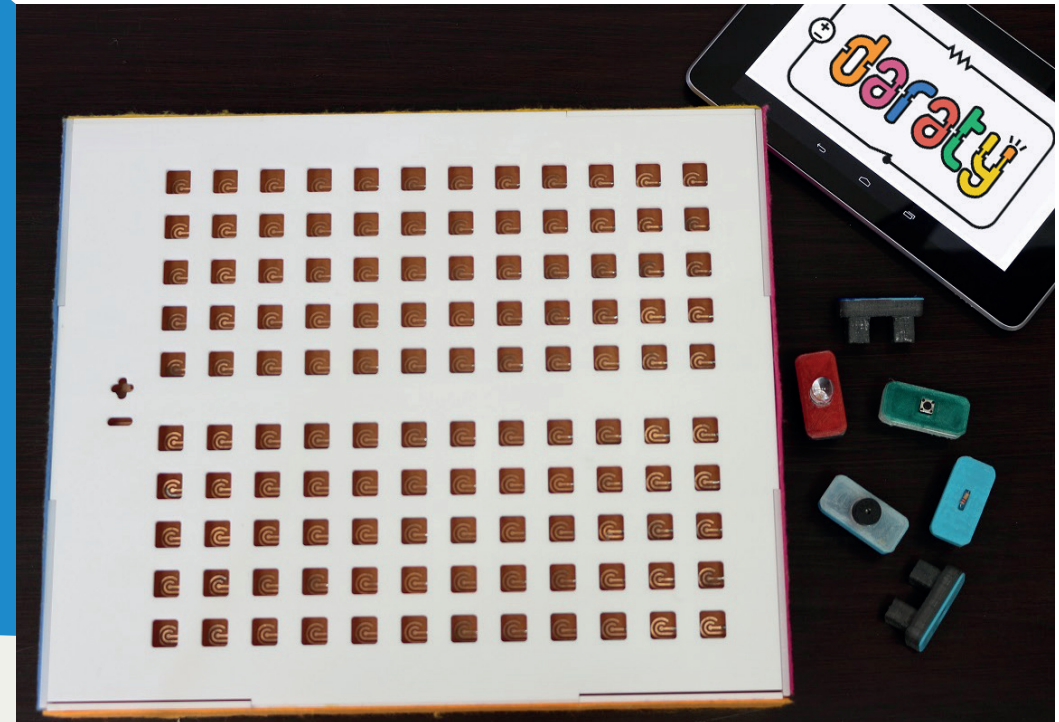
WINNER: KNOW-AWARD



Daraty

Daraty is a self-learning hardware toolkit designed to teach children 7 to 12 the principles of electronics. The kit connects to a mobile app which includes child-friendly scientific content and interactive quizzes. Daraty comes in two editions: an organizational one designed for schools and an individual one. The app guides young users in circuit design by detecting and correcting errors, allowing them to build original tech projects solving every-day problems, with a profile for each user to track their progress and share new circuits with the Daraty on-line network.

The app supports multiple languages with a current focus on Arabic. Using edutainment, Daraty develops inter-active and enjoyable teaching methods starting with electronics, later other fields such as physics and chemistry. Teaching electronics not only provides children with an understanding of circuits and computers, but also improves logical thinking and problem-solving skills, while preparing them to be active in a world where electronic skills are more and more in demand.



Syria



www.daraty.com



Arabic



Today's Kids,
Tomorrow's Makers

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With 20 years of proven experience in brand & IP valuation we are serving as certified legal experts. We are the number 1 address for tailor made structures in the areas of corporate finance, balance sheet activation, Implementation of brand measurement /reporting and systems.

We are guiding also small and medium sized companies to report and maximize value and sustainability, increasing brand efficiency and effectiveness can improve your brand's financial performance and create value for your business.

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- **Balance sheet activation & transfers**
- **Value optimized organizational structures**
- **Reporting, analysis, measurement & evaluation**
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in cooperation with



www.europeanbrandinstitute.com

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Börsegasse 9 | A- 1010 Vienna
E.: office@europeanbrandinstitute.com

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University of Applied Sciences and Arts Northwestern Switzerland
School of Business



Master of Science International Management

www.fhnw.ch/business/msc

Jury Process – How are the Winners selected?

All completed and submitted projects were evaluated by the EYA Expert Jury selected on the basis of diversity of expertise and perspectives on key issues and projects regarding the development of information society, youth, design, entrepreneurship and social innovation. Furthermore, the jurors are chosen in a way to reach a balance regarding gender, countries and age of jurors.

The EYA jury was an online (first two rounds) and onsite (final round) process.



JURY TIMELINE

August 2 – 21

Online Pre-Selection (first round)

August 25 – September 9

Online Selection (second round)

September 28 – 30

Final Winners Selection

Prishtina, Kosovo

November 30

Vote for the EYA Young

Digital Champion in Graz!

Online Jury- 61 experts of digital design for a liveable society!



Geert de Haan
Independent researcher/
Lecturer at Wittenborg
University,
Netherlands



Abdul AlAshraf
Founder of FreeCom,
Consultant by MHP -
A Porsche Company,
Germany/Syria



Arnau Gifreu Castells
MIT Open Documentary
Lab - Research Affiliate
| ERAM (University of
Girona) - Professor, Spain



Attila Horányi Director
(BA program Art and De-
sign Theory) at Moholy-
Nagy University of Art
and Design, Hungary



Antoaneta Ivanova
Co-Founder Mladiinfo,
Macedonia



Bernhard Weber
Center of entrepreneur-
ship and applied business
studies at University of
Graz, Austria



Tudor Mihailescu
Co-founder, GovFaces |
Winner 2014,
Romania



Afërdita Pustina
National Programme
Officer, OSCE Mission in
Kosovo



Hartwin Kostron
Marketing & Creative
Director Young Mountain
Marketing GmbH,
Austria



Zvonimir Canjuga
Vice Chairperson of the
AEGEE-Europe,
Croatia/Belgium



Sohvi Sirkesalo
Senior lecturer, coordina-
tor of international affairs
at TAMK,
Finland



Lisa Mahajan
Project Manager &
Lecturer, FH JOANNEUM
Graz,
Austria



Birgit Maier
Marketing Director Gold-
bach Austria GmbH,
Austria



Ahmed El Sobky
Vice CEO, ITIDA,
Egypt



George Malekkos
Software Innovation
Architect & CEO of
Powersoft,
Cyprus



Sandra Pfleger
Communications & Pro-
ject Manager, the evolaris
next level,
Austria



Rodica Mocan
Associate Professor,
Babes Bolyai University,
Romania



Albert van der Kooij
Program Director, Frisian
Design Factory,
Netherlands



Antonio Gamito
Executive Director,
North-South Centre of
the Council of Europe
Portugal



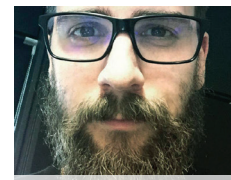
Etienne Gonon-Pelletier
Project Manager,
French National School of
Administration,
France



Arman Atoyan
Founder and CEO at X-
TECH, Co-Founder and
CEO at ARLOOPA
Armenia



Marsida Bandilli
PhD Researcher Univer-
sity of Antwerp, Albania/
Belgium



Graham Cooper
Senior Lecturer, Univer-
sity of Lincoln,
UK



Willy Kempel
Ambassador of the
Republic of Austria to the
State of Qatar,
Austria



Tanja Madzarevic
Data Analyst at Financial
Markets International,
Inc.
Bosnia-Herzegovina



Teresa Dieguez
Innovation, Strategy, Entre-
preneurship and Manag-
ement Professor, IPCA,
Portugal



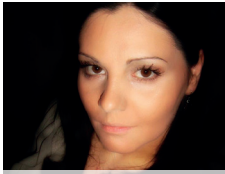
Tibor Kecskés
Senior Architect and
Spatial Designer, TK
Studio,
Hungary



Yahya Marzouk
National Coordinator,
Social Impact Award,
Tunisia



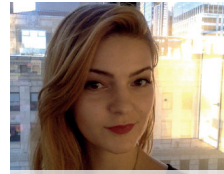
Zikry Kholil
Cofounder and Cheif
Brand Officer, Incitement
Global,
Malaysia



Dušica Birovljević
Founder and owner of
Nomcentar,
Serbia



Eva Rosenberg
Management Assistant,
European Parliament,
Belgium/Austria



Monika Kosman
Concept Consultant /
Advisor,
Poland/Denmark



Cristina Birsan
UNDP Africa Regional
Programme, Commu-
nications Specialist,
Romania



Gabriele Sevigani
CEO, AOA Foundation,
Austria



Wolf Becvar
UX professional, COO
HotGloo, writer, speaker,
Austria



Dimitar Jovevski
Associate Professor at
Faculty of Economics –
Skopje,
Macedonia



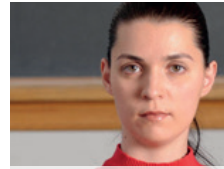
Lorenzo Olivieri
Cofounder and director,
Incitement,
Italy



Christian Bauer
ICT specialist and
pioneer
Austria



Guxim Shoshaj
SEA Consultant,
webrepublic,
Switzerland



Irene Polycarpou
Professor of Technol-
ogy and Innovation in
Education. University
of Central Lancashire,
Cyprus



Kamran Agasi
Director, Innovations
Center Azerbaijan,
Azerbaijan



Elisabeth Pergler
Faculty member &
Research scientist at FH
CAMPUS 02,
Austria



Kinga Smith
Founder, Reverse
Engineering Studios, US/
Hungary



Pihla Rostedt
Designer, Rostedt &
Co,
Finland



Sébastien Bourdu
Freelance web developer
and UX designer for social
justice,
France



Magdalena Kubów
Lecturer of Entre-
preneurship, SWPS
University,
Poland



Mathias Haas
CEO, Supersocial,
Austria



Matteo Consonni
Director at Rose,
Coordinator of Venture
Academy, Elva,
Netherlands



Max De Boer
Liasion Officer at the
Project Manager In-
Road - Swiss National
Science Foundation,
Switzerland



Michael Terler
Innovation Manage-
ment Professor, FH
CAMPUS 02,
Austria



Timo Väliharju
Executive Director at
COSS,
Finland



Meriem El Hilali
Diplomatic Advisor
Social and Civic Affairs,
Union for the Mediter-
ranean,
Morocco



Pavel Varbanov
EU Projects coordina-
tor, ESI Center Eastern
Europe,
Bulgaria



Marina Wittner
Assistant and political
advisor at the EP,
Austria/Belgium



Connor Sattely
Chief Operating Officer
GovFaces | Winner 2014,
USA



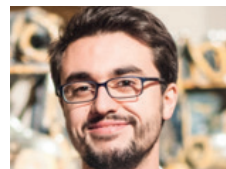
Mevan Babakar
CEO and Founder,
Citizen Beta,
UK



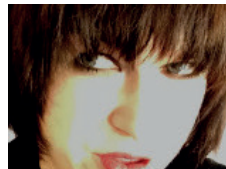
Odetta Isevičute
Owner at Adcaon,
Co-founder & CMO
Dealoyal,
Lithuania



Olivia Le Boulch
Olivia Le Boulch
Attaché for scientific
and higher education
cooperation
French Embassy in
Austria / Institut fran-
çais d'Autriche, Austria/
France



Paolo Bovio
Head of Content, Super-
Social, Italy



Sarah Klein
Editor-in-Chief, Tea
after Twelve,
Germany



Steffie Limère
Founder, Unfolding
Events,
Denmark/Belgium



“Inspiring entrepreneurs into action.
With knowledge, skills, and commitment,
ICK is on a mission to develop a culture
of innovation in Kosovo.”

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ONSITE JURY



3 days – digital creativity
innovation
evaluation

24 jurors from 18 countries
Selecting 17 winners in
7 categories

ONSITE JURY MEETING SCHEDULE

Thursday, September 28, 2017
Welcome Reception and Networking

Friday, September 29, 2017
Morning: DIGITAL EXPERT FORUM: Expert Keynotes -
Young Digital & Social Innovation | Innovation World
Cafés: Innovation & Social Entrepreneurship
Afternoon: EYA JURY MEETING I

Saturday, September 30, 2017
MORNING SESSION: EYA JURY MEETING II
Afternoon: EYA MEETS START-UPS – INNOVATION &
KNOW-HOW TRANSFER

The EYA Onsite Jury was conducted in co-organization with



And kind support of:



Onsite Jury Meeting in Prishtina, Kosovo

Selecting Europe's most innovative projects improving Society





GRAZ AS A CENTER OF CREATIVE IDEAS



Graz is the regional center of Styria and is known as one of the **most dynamic creative locations** in Europe. As „**City of Design**“, the city of Graz enforces the permanent support of creative ideas and innovative projects. Artistic creativity is one of our most important trademarks. It has a major impact on our social and economical urban development.

In order to support this creativity on a long-term basis, it is essential that already people of a young age obtain an awareness for powerful ideas, social innovations and international collaborations. The **eight university-level institutions**, which are situated in Graz, set the cornerstone for this development. They offer a broad variety of study fields and thus are a place where creativity and European collaboration is lived on a daily basis. In Graz, all in all 7.500 employees and 2.000 enterprises work in the creative field.

This is reason enough for the city of Graz to **support the EYA Festival** this year again. An event that focuses on young, talented people and their ideas for a better world.

Special Jury Meeting in Graz, Styria

Selecting the Winner in the Special Category!

Prolonging last year's system to have a Special Jury in Graz, Styria, to choose the Winner in the Special Category, 10 outstanding people met in the City Hall on October 10, 2017.

The Special Category 2017 WATER – blue planet | drinking water | sanitation | water management was introduced upon initiative of the AQA Pearls – For You and Planet Blue Foundation to raise awareness for this essential resource of life.



Josef Smolle,
Professor for New Media in
Medical Education, Medical
University of Graz



Elke Lujansky-Lammer,
Head of the Regional Office
Styria, Ombud for Equal
Treatment



Susanne Urschler,
Head of the Micronetworks unit,
Styrian Business Promotion
Agency



Gabriele Sevignani,
Communications Manager at
“AQA Pearls – For You and
Planet Blue” | Corporate Com-
munications Manager at TCI
Consult GmbH



Johanna Pirker,
Researcher, Graz University of
Technology



Michael Terler,
Innovation Management
Professor, FH CAMPUS 02



Edgar Schnedl,
Chairperson of the Unit Com-
mercial and Marketcommunica-
tion, Chamber of Commerce
Styria



Peter Piffl-Percevic,
City Councillor Graz



Florian Puschmann,
Designer, Puschmann Studio



Bernhard Weber,
Center of entrepreneurship and
applied business studies at
University of Graz

EYA Student Projects

Peer-to-peer knowledge sharing: a unique value proposition for students and winners!

Hard work on the outstanding winning projects does not end after the EYA winners cross the stage. Winners are challenged to move to the next level of their initiatives. To initiate this, EYA established a platform for feedback from peers to allow fresh ideas from others perspectives to give a project analysis. The purpose of the European Youth Award is to provide a community of like-minded individuals striving for social change,

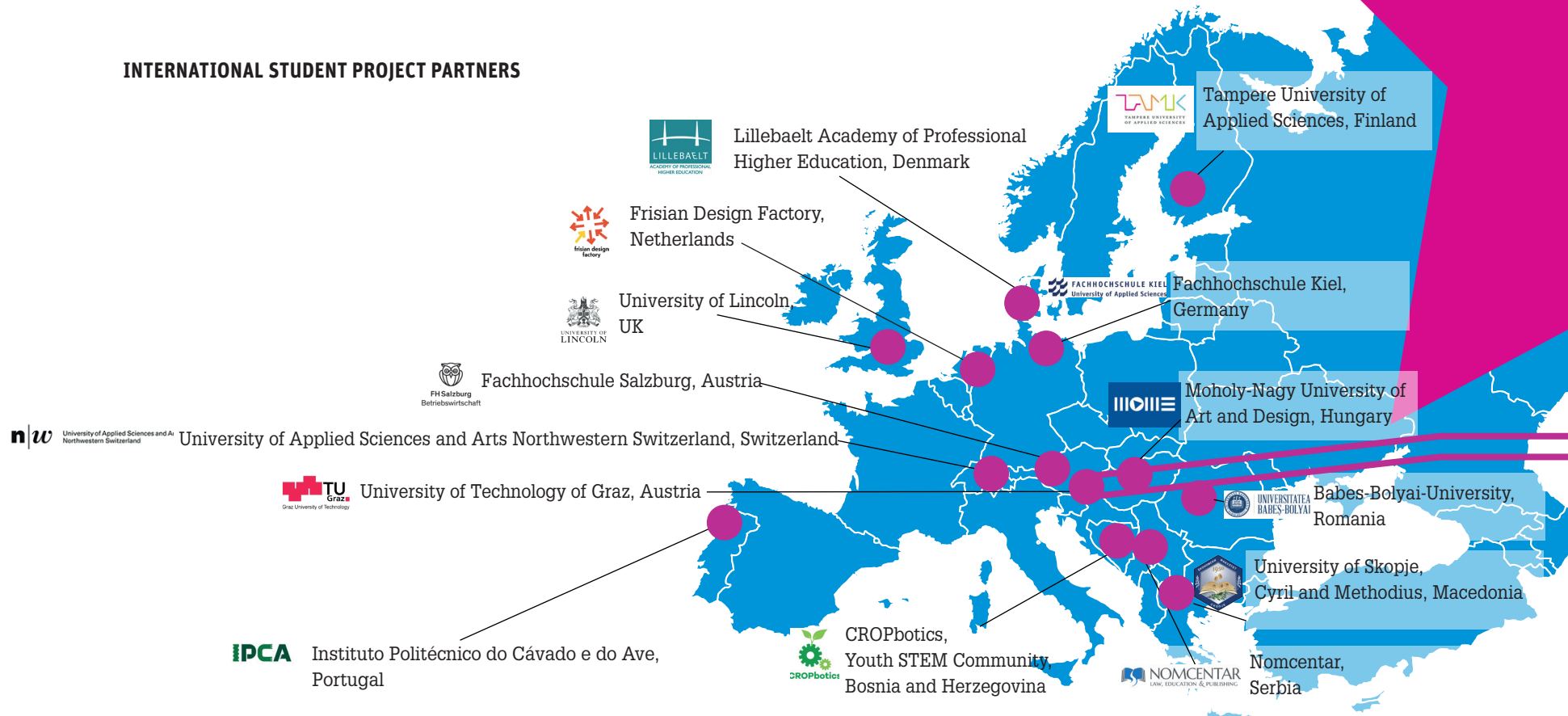
and to do so, communication and aid must be facilitated past our EYA events.

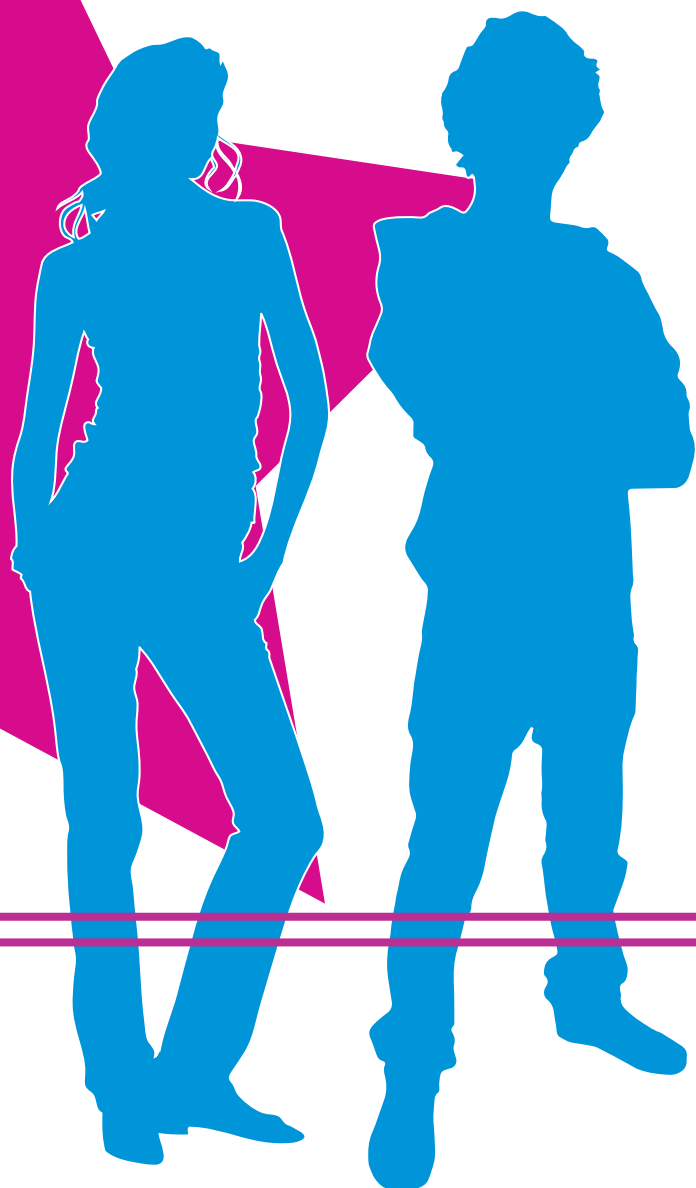
EYA Student Projects aim to promote this community of cooperation. EYA actively connects students, providing a platform for international knowledge exchange. In cooperation with its academic partners, EYA conducts two different student projects – a local and an international one – with the same goal: to provide each winning team

with profound project checks, feedback and fresh ideas.

Within the international student project students connect online using Open Source software, analyze and enhance the EYA winning projects from October until the EYA Festival. They exchange ideas and knowledge in virtual conferences and apply theories learned to the winning projects.

INTERNATIONAL STUDENT PROJECT PARTNERS



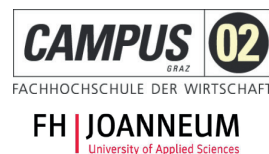


The local student project confronts students from Graz with a slightly different challenge: students are asked to develop project analyses in a very limited period of time. On the basis of the winners' presentations and short Q & A sessions afterwards, Graz students have to develop business models or feedback on technical issues within 12 hours. The courses participating in this project are "Innovation Management" and "Information Technologies and Business Informatics" from the University of Applied Science CAMPUS02 and "Business in Emerging Markets" from the University of Applied Science JOANNEUM.

All student groups, the international and the local ones, capture their results in big posters and hand-outs for the winning teams. In the course of the Festival, they have the chance to present their results in the frame of an interactive exhibition at the Chamber of Commerce Styria. Here, they will be able to compare their results, exchange their experiences and talk to the winners whose projects they worked on. Get excited to experience the outcomes of these projects!

LOCAL STUDENT PROJECT PARTNERS

FH CAMPUS 02, Austria
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Key & Festival partners - impact thanks to partnership



Student project partners - empowerment of students



Network Partners - Pan-European outreach thanks to partnership

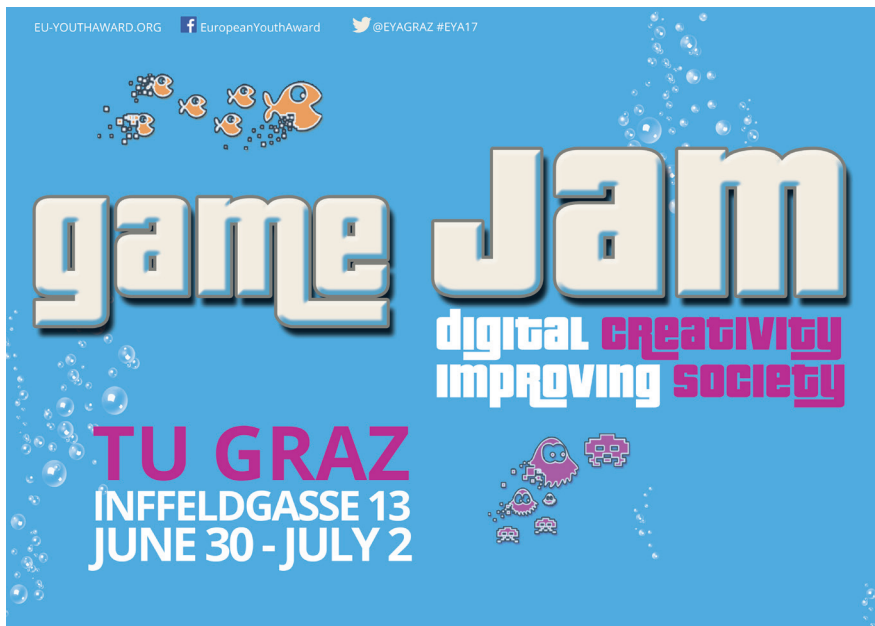


Academic Partners - Know-how-transfer thanks to partnership



Media Partners - Publicity thanks to partnership





EYA Game Jam 3.0: Games with impact

For the third time since 2015, the European Youth Award invited game developers and all young people interested in game development to be creative and develop game prototypes dealing with the given topics within teams in only 48 hours. This year, the technical focus at the Game Jam was on Virtual Reality, one of the most important trends these days. Therefore, the EYA Game Jam has also acted as Regional Station Austria of the Global VR Hackathon, an international competition organized by VRCORE.

In co-organization with



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Ship happens!

Producers: Manuela Elser, Zhuoran Liu, Andreas Müller, Žiga Pavlovic



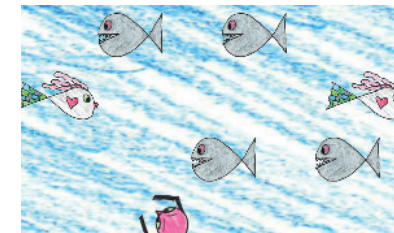
Poseidons Happiness

Producers: Benedikt Geierhofer, Thomas Katter, Markus Weger



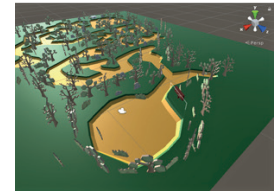
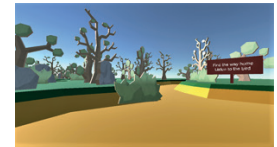
OCEANSEA – Riding the waves of marine pollution

Producers: Steffi Arndorfer, Hannah Holzmann, Alexander Seiner, Falk van Schneider, Beata Stanova, Michael Wahlhütter



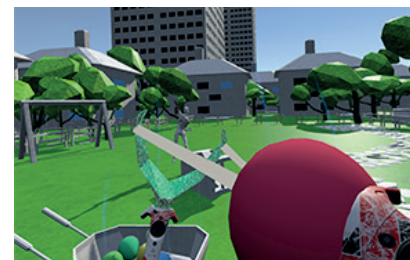
Quagger

Producers: Gottfried Fraißler, Patrick Hipp, Stefan Reichenauer



Find your way home

Producers: Mac Krebernig, Stefan Nebel, Robert Richter, Armin Solderer



Water Balloon Fight VR

Producers: Johannes Kopf, Florian Kolaritsch, Marcel Lohfeyer, Patrick Promitzer, Robert Tieber, Gideon Unger



Inferno Löscher

Klemens Bardakji, Moritz Knauder, Frederick Knauder, Zaim Sarajlic

Social Hackathon

Digital Projects in Social Space – Gender | Transculture | Disability | Family

March 2-4, Salzburg, Austria

On March 2-4, in cooperation with the University of Applied Sciences in Salzburg, the EYA Social Hackathon gathered creative and socially committed talents of Salzburg's digital generation. 90 young people in 14 teams developed a variety of solutions ranging from a loneliness comforter for travelers, to visual support for dementia patients, as well as a cooperation tool for neighbors. The interdisciplinary mix of students from Multimedia Technology and Art as well as Social Innovation created an outstanding creativity pool producing the following awesome apps and websites within only three days:

Get the job

Producers: Samuel Arzt, Katrin Zibuschka, Andreas Sperr, Juliana Kraushofer, Romana Hochfellner-Forster, Theresia Kloiber, Simone Knauer

Detective in the Dark

Producers: Emir Selimovic, Simon Steiner, Christoph Mayr, Martin Birner, Christian Auer, Tristan Neuberger

reMEember

Producers: Almut Eder, Martin Gassner, Mona Fenzl, Tobias Linkohr

#vote16

Producers: Anna Flügge, Christina Seiwald, Ramona Feier, David Lechner, Mario Madej, Robert Röder

dumpster chef

Producers: Neele Barthel, Susanne Baumgärtner, Tobias Gann, Hannes Moser, Christina Schraml, Vanessa Winklbauer

Culture Connect

Producers: Maria Aitenbichler, Magdalena Költringer, Johanna Ebner, Nevin Öztürk, Jonah Ivert, Thomas Siller, Markus Hauthaler, Johannes Obermair

PARENTIZER

Producers: Johann Brauneis, David Daxbacher, Jennifer Junghuber, Christoph Karl Mayr, Valters Pukitis



SurfMate

Producers: Patrick Obermüller, David Lins, Daniel Witek, Anna Prommegger

Griß di neighbour

Producers: Ebner Markus, Zerlauth Paul, Frensch Markus, Stefanie Priewasser, Lisa Eckschlager, Doris Ackerl-Hofer, Katrin Rehl

Home Quest

Producers: Patrick Dunkl, Patrik Karisch, Lukas Machegger, Marko Richter, Alexander Schmidt, Tobias Watzke, Kerstin Grosche

breaking echo chambers

Producer: Oliver Kletzmayer

Game of Brains

Producers: Julia Daxenbichler, Markus Hofer, Martin Wolf, Kevin Hinker, Axel Stenitzer, Kerstin Damisch

AlienGo

Producers: Erfan Ebrahimnia, Susanne Höll, Laura Köglberger

GAME.MORE.aussi

Producers: Herwig Atzlinger, Christoph Birgmann, Vanessa Freischlager, Florian Innerhuber, Andreas Lang, Sebastian Nalter, Ralf Zobl

In co-organisation with



Salzburger Nachrichten

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**JOIN NEXT YEAR'S
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APRIL 5 - 7, 2018

**University of Applied Sciences,
Salzburg**

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